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Component-graph construction

Nicolas Passat · Benoît Naegel · Camille Kurtz

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Abstract Component-trees are classical tree structures for grey-level image modelling. Component-graphs are defined as a generalization of component-trees to images taking their values in any (totally or partially) ordered sets. Similarly to component-trees, component-graphs are a lossless image model; then, they can allow for the development of various image processing approaches. However, component-graphs are not trees, but directed acyclic graphs. This makes their construction non-trivial, leading to non-linear time cost and resulting in non-linear space data structures. In this theoretical article, we discuss the notion(s) of component-graph, and we propose a strategy for their efficient building and representation, which are necessary conditions for further involving them in image processing approaches.

Keywords Component-graph · Algorithmics · Mathematical morphology · Multivalued images

1 Introduction

The component-graph is a hierarchical image model developed in the framework of mathematical morphology [1]. Most hierarchical models proposed in this context are trees, i.e. rooted, non-directed, connected, acyclic graphs. Well-known examples of such trees are, for

instance, the component-tree [2], the tree of shapes [3] or the binary partition tree [4]. By contrast, the component-graph is not a tree, but a directed acyclic graph (it shares this property with other models, such as component hypertrees [5] and directed component hierarchies [6]). This data structure is then more complex to build, store and manipulate. However, it is also more powerful, since it allows us to generalize the paradigm of component-tree not only to images taking their values in totally ordered (i.e. grey-level) sets, but in any (possibly partially) ordered sets. It then encompasses the spectrum of multivalued imaging.

After a preliminary study of the relations between component-trees and multivalued images [7], the notion of component-graph was introduced in [8]. A structural discussion was proposed in [9]. From an algorithmic point of view, first strategies for building component-graphs were investigated. Except in a specific case—where the partially ordered set of values is structured itself as a tree [10]—these first attempts emphasized a high computational cost of the construction process, and a high spatial cost of the directed acyclic graph explicitly modelling a component-graph [11, 12]. By relaxing certain constraints, leading to an improved complexity, the notion of component-graph was involved in the development of an efficient extension of tree of shapes to multivalued images [13]. From an applicative point of view, the notion of component-graph, coupled with the recent notion of shaping [14], also led to preliminary, yet promising, results for multimodal image processing [15, 16].

The purpose of this theoretical study is to describe different variants of component-graphs, and to propose an algorithmic scheme for efficiently building the most relevant ones. By side effect, we also discuss the way to efficiently store the resulting component-graph. This

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article is an extended and improved version of the conference paper [17].

It is organised as follows. Sections 2 and 3 provide notations and basic notions. Sections 4 and 5 provide a discussion on various kinds of component-graphs. In particular, we motivate our choice of working in priority with a specific family called the *strong component-graphs*. Sections 6–11 constitute the main contribution of the article. They discuss image preprocessing, data structure modelling and construction steps for the actual building and storage of a component-graph. Section 12 provides a complementary discussion about the space versus time cost trade-off to be handled for efficiently manipulating the component-graph.

2 Notations

We use the same notations as in [9–12].

The inclusion (resp. strict inclusion) relation on sets is noted \subseteq (resp. \subset). The cardinality of a set X is noted $|X|$. The power set of a set X is noted 2^X . If $\mathcal{P} \subseteq 2^X$ is a partition of X , we write $X = \bigsqcup \mathcal{P}$.

A function F from a set X to a set Y is noted $F : X \rightarrow Y$, and the set of all the functions from X to Y is noted Y^X . If $X' \subseteq X$ and $Y' \subseteq Y$, we note $F(X') = \{F(x) \mid x \in X'\}$ and $F^{-1}(Y') = \{x \in X \mid F(x) \in Y'\}$. If F is a bijection, we also note $F^{-1} : Y \rightarrow X$ its associated inverse function.

Let \sim be a (binary) relation on a set X . The restriction of \sim to a subset $Y \subseteq X$ will generally still be noted \sim .

We say that \sim is an equivalence relation if \sim is reflexive, transitive and symmetric. For any $x \in X$, the equivalence class of x with respect to \sim is noted $[x]_{\sim}$. The set of all these equivalence classes is noted X/\sim .

We say that \sim is an order relation (and that (X, \sim) is an ordered set) if \sim is reflexive, transitive and anti-symmetric. Moreover, we say that \sim is a total (resp. partial) order relation (and that (X, \sim) is a totally (resp. partially) ordered set), if \sim is total (resp. partial) (i.e., if $\forall x, y \in X, (x \sim y) \vee (y \sim x)$ (resp. if $\exists x, y \in X, (x \not\sim y) \wedge (y \not\sim x)$)).

For any symbol further used to denote an order relation (\subseteq, \leq, \preceq , etc.), the inverse symbol (\supseteq, \geq, \succeq , etc.) denotes the associated dual order, while the symbol without lower bar ($\subset, <, \triangleleft$, etc.) denotes the associated strict order.

The Hasse diagram of an ordered set (X, \leq) is the couple (X, \prec) where \prec is the cover relation associated to \leq , defined for all $x, y \in X$ by $x \prec y$ iff $x < y$ and there is no $z \in X$ such that $x < z < y$.

If (X, \leq) is an ordered set and $x \in X$, we note $x^\uparrow = \{y \in X \mid y \geq x\}$ and $x^\downarrow = \{y \in X \mid y \leq x\}$,

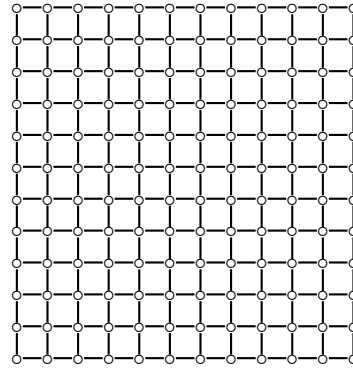


Fig. 1 A graph (Ω, \sim) where Ω is composed of 144 elements depicted by disks, whereas the adjacency relation \sim between these elements is depicted by straight segments. This graph has the same structure as a 12×12 part of \mathbb{Z}^2 endowed with the standard 4-adjacency relation.

namely the sets of the elements greater and lower than x , respectively. If $Y \subseteq X$, the sets of all the maximal and minimal elements of Y are noted $\nabla^{\leq} Y$ and $\Delta^{\leq} Y$, respectively. The supremum and the infimum of Y are noted (when they exist) $\bigvee^{\leq} Y$ and $\bigwedge^{\leq} Y$, respectively (we will note \bigcup and \bigcap for \bigvee^{\subseteq} and \bigwedge^{\subseteq} , respectively). The maximum and the minimum of Y are noted (when they exist) $\Upsilon^{\leq} Y$ and $\Lambda^{\leq} Y$, respectively. If Y is defined as $\{x \mid p(x)\}$ where p is a Boolean predicate, we will sometimes note $\Upsilon_{p(x)}^{\leq} x$, instead of $\Upsilon^{\leq} Y$; the same remark holds for $\Lambda^{\leq}, \bigvee^{\leq}, \bigwedge^{\leq}, \bigcup, \bigcap, \bigsqcup$.

The symbol \leq will be used to denote two distinct orders: the canonical order on \mathbb{Z} and the pointwise order on functions; the context of use allows the reader to unambiguously associate the correct semantics to each occurrence of the symbol.

3 Basic notions

3.1 Graph

Let Ω be a nonempty finite set. Let \sim be an adjacency (i.e. irreflexive, symmetric) relation on Ω . The set (Ω, \sim) is then a non-directed graph. Let $X \subseteq \Omega$ be a subset of Ω . The reflexive–transitive closure of (the restriction of) \sim on X induces the connectedness relation on X . It is an equivalence relation, and the set of the equivalence classes of X , called connected components, is noted $\mathcal{C}[X]$. Without loss of generality, we assume that (Ω, \sim) is connected, i.e. $\mathcal{C}[\Omega] = \{\Omega\}$.

Example 1 Figure 1 illustrates a graph (Ω, \sim) that represents a 12×12 part of \mathbb{Z}^2 endowed with the standard 4-adjacency relation.

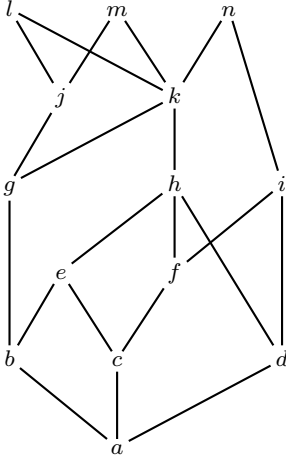


Fig. 2 Hasse diagram of a set $V = \{a, b, c, d, e, f, g, h, i, j, k, l, m, n\}$, equipped with a partial order relation \leq . The straight segments correspond to the cover relation \prec associated to \leq . The greater a value, the higher in the graph. For instance, we have $h \prec k$, since k is at a higher position than h . In particular, as $a = \perp$ is the minimum of (V, \leq) , it is at the lowest position. This ordered set does not have any maximum, but three maximal values l, m and n .

3.2 Image

Let Ω be a non-directed graph, such as defined above. Let V be a nonempty finite set equipped with an order relation \leq . We assume that (V, \leq) admits a minimum, noted \perp . An image is a function $I : \Omega \rightarrow V$. The sets Ω and V are called the support and the value space of I , respectively. For any $x \in \Omega$, $I(x) \in V$ is the value of I at x . Without loss of generality, we assume that $I^{-1}(\{\perp\}) \neq \emptyset$. If (V, \leq) is a totally (resp. partially) ordered set, we say that I is a grey-level (resp. a multivalued) image.

Example 2 Figure 2 describes a partially ordered set (V, \leq) composed of 14 values. More precisely, it illustrates the Hasse diagram (V, \prec) associated to (V, \leq) . Figure 3 illustrates an image I defined on the support Ω of Figure 1, and taking its values in the ordered set (V, \leq) of Figure 2.

3.3 Level-set image (de)composition

Let $X \subseteq \Omega$ and $v \in V$. The thresholding function λ_v is defined by

$$\left| \begin{array}{l} \lambda_v : V^\Omega \rightarrow 2^\Omega \\ I \mapsto \{x \in \Omega \mid I(x) \geq v\} \end{array} \right. \quad (1)$$

Example 3 A thresholded image is illustrated in Figure 4.

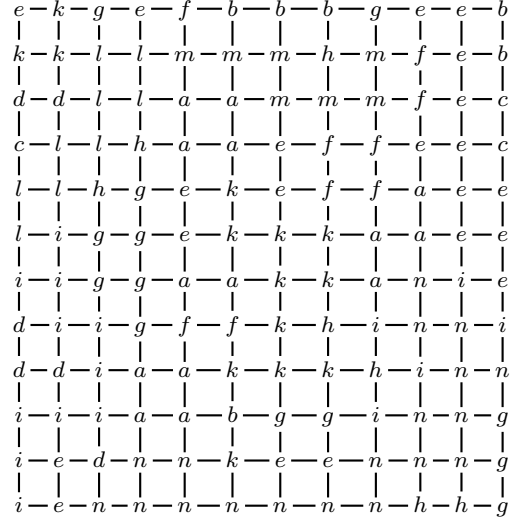


Fig. 3 An image $I : \Omega \rightarrow V$, where (Ω, \prec) is the graph of Figure 1 and (V, \leq) is the ordered set of Figure 2. For the sake of readability, each element x of Ω is replaced by $I(x)$. This image will be used for all the further illustrations of the article.

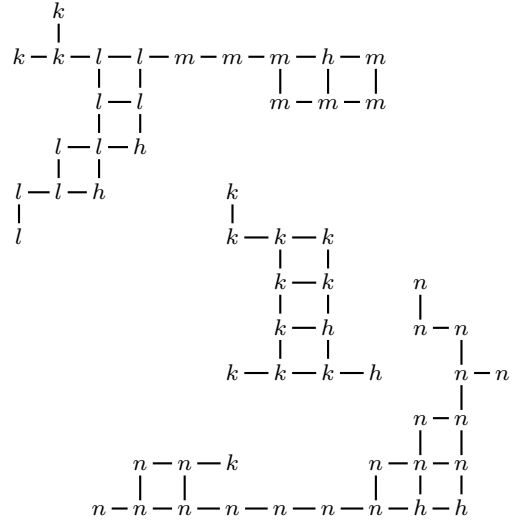


Fig. 4 The image I of Figure 3, thresholded at value h . More precisely, we show here the subgraph $(\lambda_h(I), \prec)$ (Equation (1)). The values $I(x)$ at the remaining points $x \in \lambda_h(I)$ are provided, for easing the comparison with Figure 3. We can observe that $(\lambda_h(I), \prec)$ has three connected components.

The cylinder function $C_{(X,v)}$ is defined by

$$\left| \begin{array}{l} C_{(X,v)} : \Omega \rightarrow V \\ x \mapsto \begin{cases} v & \text{if } x \in X \\ \perp & \text{otherwise} \end{cases} \end{array} \right. \quad (2)$$

In other words, a cylinder function is a bivalued piecewise constant function that associates the minimum value \perp everywhere except on a given subset X of the support where a chosen value v is applied.

Example 4 Trivial examples of cylinder functions are the functions $C_{(\{x\}, I(x))}$ for $x \in \Omega$. Such functions have the same value as I at point x and map each other points to \perp . The combination of these cylinder functions for all the $x \in \Omega$ allows us to construct I as

$$I = \bigvee_{x \in \Omega}^{\leq} C_{(\{x\}, I(x))} \quad (3)$$

Remark 1 More generally, an image $I : \Omega \rightarrow V$ can be decomposed into cylinder functions induced by thresholding operations and, symmetrically, I can be reconstructed by composition of these cylinder functions

$$I = \bigvee_{v \in V}^{\leq} \bigvee_{X \in \mathcal{C}[\lambda_v(I)]}^{\leq} C_{(X, v)} \quad (4)$$

4 Valued connected components and orders

4.1 Valued connected components

We note Ψ the set of all the connected components obtained from all the thresholdings of I

$$\Psi = \bigcup_{v \in V} \mathcal{C}[\lambda_v(I)] \quad (5)$$

Example 5 The whole support Ω is an element of Ψ , since it is a connected component (actually the unique one) of $\lambda_{\perp}(I)$, i.e. $\mathcal{C}[\lambda_{\perp}(I)] = \{\Omega\}$. The set $\mathcal{C}[\lambda_h(I)]$ is composed of three connected components (Figure 4). These three subsets of Ω are then also some elements of Ψ .

Remark 2 It may happen that a same set $X \subseteq \Omega$ belongs to distinct $\mathcal{C}[\lambda_v(I)]$ for various values $v \in V$. However, X is only present once in Ψ , which is defined as a set, and not a multiset.

Remark 3 The set Ψ of connected components does not preserve the information of the value(s) v such that $X \in \mathcal{C}[\lambda_v(I)]$.

By assigning to $X \in \Psi$ a value $v \in V$ such that X is a connected component of the level set $\lambda_v(I)$, we can define a notion of *valued connected component*.

Definition 1 (Valued connected component) Let $v \in V$ and $X \in \mathcal{C}[\lambda_v(I)]$. The couple $K = (X, v)$ is called a valued connected component; X is the support of K and v is its value. We define the set Θ of all the valued connected components of I as

$$\Theta = \bigcup_{v \in V} \mathcal{C}[\lambda_v(I)] \times \{v\} \quad (6)$$

Example 6 The valued connected component associated to the connected component $\Omega \in \Psi$ is $(\Omega, \perp) \in \Theta$. If $X \in \Psi$ is a connected component such that $X \in \mathcal{C}[\lambda_v(I)]$ and $X \in \mathcal{C}[\lambda_w(I)]$ for $v \neq w$, then X appears once in Ψ , whereas two corresponding valued connected components (X, v) and (X, w) appear in Θ .

4.2 Orders on valued connected components

In the case of grey-level images, the connected components of Ψ are equipped with the inclusion relation \subseteq . The component-tree is then defined as the Hasse diagram of the partially ordered set (Ψ, \subseteq) .

The purpose of component-graphs is to generalize this model to the case of images taking their values in sets which are not canonically equipped with total orders; this is for instance the case of multivalued images. This requires to define a relevant order relation \preceq on the set Θ of valued connected components, and to ensure that this relation remains compliant with \subseteq in the case where \leq is a total order on V . Under such conditions, the component-graph, defined as the Hasse diagram of (Θ, \preceq) , will be a relevant generalization of the component-tree.

Practically, there exist several ways to define a relation \preceq on Θ that takes into account the support of the valued connected components and / or their value, i.e. that involves \subseteq and / or \leq .

In particular, five variants of \preceq can be proposed, in first intention, by composing \subseteq and \leq via standard policies (namely conjunction, lexicography, projection)

$$(X, v) \preceq_1 (Y, w) \Leftrightarrow X \subseteq Y \quad (7)$$

$$(X, v) \preceq_2 (Y, w) \Leftrightarrow (X \subseteq Y) \vee (X = Y \wedge w \leq v) \quad (8)$$

$$(X, v) \preceq_3 (Y, w) \Leftrightarrow (X \subseteq Y) \wedge (w \leq v) \quad (9)$$

$$(X, v) \preceq_4 (Y, w) \Leftrightarrow (w < v) \vee (w = v \wedge X \subseteq Y) \quad (10)$$

$$(X, v) \preceq_5 (Y, w) \Leftrightarrow w \leq v \quad (11)$$

In particular, for any $K, K' \in \Theta$, we have

$$K \preceq_3 K' \Rightarrow K \preceq_2 K' \Rightarrow K \preceq_1 K' \quad (12)$$

$$K \preceq_3 K' \Rightarrow K \preceq_4 K' \Rightarrow K \preceq_5 K' \quad (13)$$

However, on the one hand, neither \preceq_1 nor \preceq_5 are order relations. Indeed, they are reflexive and transitive, by not antisymmetric, in general. For instance, for distinct X, Y and v, w , we have $(X, v) \preceq_1 (X, w)$ and $(X, w) \preceq_1 (X, v)$ whereas $(X, v) \neq (X, w)$; and $(X, v) \preceq_5 (Y, v)$ and $(Y, v) \preceq_5 (X, v)$ whereas $(X, v) \neq (Y, v)$. On the other hand, \preceq_4 is an order relation, but it does not relevantly take into account the support information carried by the elements of Θ . Indeed, two valued connected components are mainly compared with

respect to their respective values. Their supports are only considered for a common value, and the condition $X \subseteq Y$, in Equation (10), simply rewrites as $X = Y$, thus ensuring antisymmetry.

Finally, only two relevant order relations remain, namely \preceq_2 and \preceq_3 . In the sequel, they will be called *weak* and *strong orders* on Θ , respectively.

Definition 2 (Strong order, weak order) *The strong order \preceq_s and the weak order \preceq_w on Θ are defined as follows*

$$(X, v) \preceq_s (Y, w) \Leftrightarrow (X \subseteq Y) \wedge (w \leq v) \quad (14)$$

$$(X, v) \preceq_w (Y, w) \Leftrightarrow (X \subset Y) \vee (X = Y \wedge w \leq v) \quad (15)$$

The weak order is indeed a lexicographic order, whereas the strong order is a conjunctive order.

From Equation (12), we have the following property.

Property 1 *Let $K, K' \in \Theta$. We have*

$$K \preceq_s K' \Rightarrow K \preceq_w K' \quad (16)$$

In other words, the strong order relation implies the weak one. The reverse is not true, in general. Indeed, when $X \subset Y$ (Equation (14)), the definition of strong ordering implies that $w \leq v$, while the weak ordering relaxes this constraint in that case (Equation (15)).

5 Component-graphs

In the sequel, the notation \preceq (and its derived notations) is used for dealing with both \preceq_s and \preceq_w (and their derived notations).

5.1 General definitions

The *component-graph* \mathfrak{G} of an image $I : \Omega \rightarrow V$ is defined as the Hasse diagram of the ordered set (Θ, \preceq) . However, three variants of component-graphs can be relevantly considered by defining two additional subsets $\dot{\Theta}, \ddot{\Theta} \subseteq \Theta$ of valued connected components

$$\dot{\Theta} = \bigcup_{X \in \Psi} \{X\} \times \bigvee^{\leq} \{v \mid X \in \mathcal{C}[\lambda_v(I)]\} \quad (17)$$

$$\ddot{\Theta} = \bigcap \left\{ \Theta' \subseteq \Theta \mid I = \bigvee_{K \in \Theta'} C_K \right\} \quad (18)$$

Broadly speaking, Θ gathers all the valued connected components induced by I ; $\dot{\Theta}$ gathers the valued connected components of maximal values for any connected components; and $\ddot{\Theta}$ gathers the valued connected components associated to the cylinder functions which are

sup-generators of I (Equation (4)). A discussion and some illustrations of these three families of nodes can be found in [9].

Remark 4 *The definition of $\Theta, \dot{\Theta}$ and $\ddot{\Theta}$ is independent from the choice between strong \preceq_s and weak order \preceq_w .*

We note \blacktriangleleft (resp. \blacktriangleleft° , resp. $\blacktriangleleft^{\circ\circ}$) the cover relation associated to the order relation \preceq on Θ (resp. to the restriction of \preceq to $\dot{\Theta}$, resp. to the restriction of \preceq to $\ddot{\Theta}$). From these definitions, we have

$$\ddot{\Theta} \subseteq \dot{\Theta} \subseteq \Theta \quad (19)$$

and

$$\bigvee^{\preceq} \Theta = \bigvee^{\preceq} \dot{\Theta} = \bigvee^{\preceq} \ddot{\Theta} = (\Omega, \perp) \quad (20)$$

$$\bigwedge^{\preceq} \Theta = \bigwedge^{\preceq} \dot{\Theta} = \bigwedge^{\preceq} \ddot{\Theta} \quad (21)$$

In other words, despite decreasing cardinalities from Θ to $\ddot{\Theta}$, the (unique) maximum always remains the valued connected component (Ω, \perp) obtained when thresholding the whole support at the lowest value, whereas the minimal elements are always the same, due to the fact that they are necessarily the sup-generators of the image.

Remark 5 *Equations (19–21) are valid for both strong \preceq_s and weak order \preceq_w .*

We have the following definition for the three variants of component-graphs.

Definition 3 (Component-graph(s)) *Let $I : \Omega \rightarrow V$ be an image. The Θ - (resp. $\dot{\Theta}$ -, resp. $\ddot{\Theta}$ -) component-graph of I is the Hasse diagram $\mathfrak{G} = (\Theta, \blacktriangleleft)$ (resp. $\mathfrak{G} = (\dot{\Theta}, \blacktriangleleft^\circ)$, resp. $\mathfrak{G} = (\ddot{\Theta}, \blacktriangleleft^{\circ\circ})$) of the ordered set (Θ, \preceq) (resp. $(\dot{\Theta}, \preceq)$, resp. $(\ddot{\Theta}, \preceq)$). The term $\dot{\Theta}$ -component-graph and the notation $\mathfrak{G} = (\dot{\Theta}, \blacktriangleleft^\circ)$ will sometimes be used to unify the three kinds of component-graphs. The elements of $\dot{\Theta}$ are called $\dot{\Theta}$ -nodes (or simply, nodes); the elements of \blacktriangleleft° are called $\dot{\Theta}$ -edges (or simply, edges); (Ω, \perp) is called the root; the elements of $\Delta^{\preceq} \dot{\Theta}$ are called the leaves of the $\dot{\Theta}$ -component-graph.*

5.2 Strong versus weak component-graphs

When a component-graph is defined from the strong (resp. weak) order relation \preceq_s (resp. \preceq_w), it is called a *strong* (resp. *weak*) *component-graph*, and it is noted \mathfrak{G}_s (resp. \mathfrak{G}_w).

Example 7 *Figures 5 and 6 illustrate the strong and weak component-graphs \mathfrak{G}_s and \mathfrak{G}_w of the image I depicted in Figure 3.*

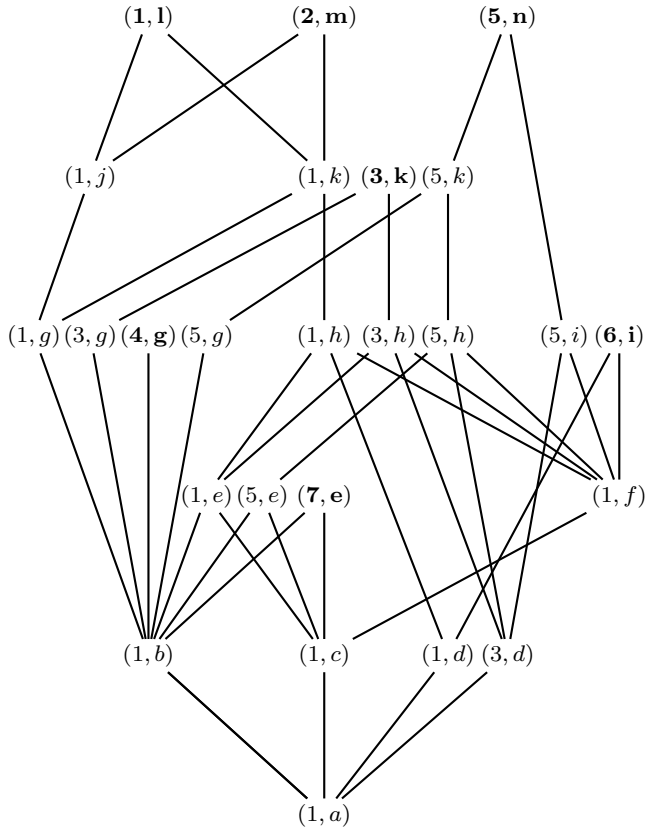


Fig. 5 The strong component-graph \mathfrak{G}_s of the image I of Figure 3. Each couple (ℓ, v) corresponds to a given node / valued connected component of value v , obtained as a connected component of the image I thresholded at v ; for instance, $(1, h)$, $(3, h)$ and $(5, h)$ correspond to the three connected components of the subgraph $(\lambda_h(I), \sim)$ of Figure 4. The meaning of the labels ℓ will be explained in Section 10; at this stage, labels are only used to differentiate the nodes. The nodes in bold correspond to leaves of the component-graph. We can observe that for each node, the part of the component-graph located below has exactly the same structure as the corresponding part of the Hasse diagram of (V, \leq) (Equation (25)). Note that, contrary to the convention adopted in Figure 2, the higher the nodes, the lower with respect to the order \leq_s . This reverse choice will allow us to better visualize the links between the component-graphs and the Hasse diagram of (V, \leq) . In particular, the maximum $(1, a)$ (that corresponds to (Ω, \perp)) is located at the lowest position.

In the previous literature on this topic (and in particular, in [9]), the only considered component-graphs were the weak ones. In this section, we discuss about the relevance of strong versus weak component-graphs. This discussion will lead us to conclude that the first family is indeed to be preferred to the second, due to its more regular structural properties, whereas both families have globally the same image modelling abilities.

First, it was observed in Section 5.1 that strong and weak component-graphs rely on the same sets of nodes.

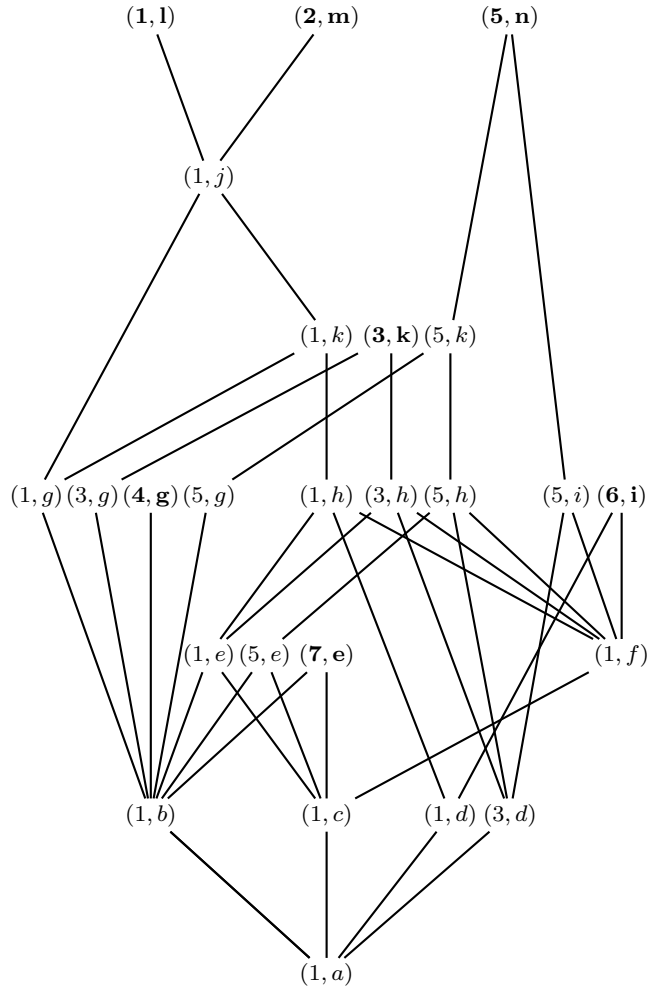


Fig. 6 The weak component-graph \mathfrak{G}_w of the image I of Figure 3. By contrast with the strong component-graph, for each node, the part of the component-graph located below does not necessarily have the same structure as the corresponding part of the Hasse diagram of (V, \leq) (Equation (24)). This is, for instance, the case below the nodes $(1, l)$ and $(2, m)$ where the nodes $(1, j)$ and $(1, k)$ are comparable with respect to \leq_w due to the inclusion of their supports, whereas their values j and k are not comparable with respect to \leq .

In particular, \mathfrak{G}_s and \mathfrak{G}_w have the same root, the same leaves, and the same subfamilies of nodes θ , $\acute{\theta}$ and $\ddot{\theta}$.

Second, both strong and weak component-graphs are relevant generalizations of the notion of component-tree. On the one hand, when \leq is a total order, both notions are the same. On the other hand, the component-graph is—such as the component-tree—a lossless image model with respect to the (de)composition formula of Equation (4). This is formalized in the following two propositions.

Proposition 1 *Let $I : \Omega \rightarrow V$ be a grey-level image, i.e. \leq is a total order on V . The component-tree \mathfrak{T} of*

I is isomorphic to its (strong and weak) component-graphs \mathfrak{G} and \mathfrak{G} .

Remark 6 This isomorphism does not hold for \mathfrak{G} , in general, since \mathfrak{T} gathers the same connected components obtained at successive values as a single node, contrary to \mathfrak{G} .

Proposition 2 Let $I : \Omega \rightarrow V$ be an image. We have

$$I = \bigvee_{K \in \mathfrak{G}} C_K = \bigvee_{v \in V} \bigvee_{X \in \mathcal{C}[\lambda_v(I)]} C_{(X,v)} \quad (22)$$

At this point, strong and weak component-graphs present the same properties. Their main difference, discussed hereinafter, actually lies in their respective structure with respect to the Hasse diagram $(V, <)$ of the partially ordered set (V, \leq) of values.

As already observed in [9], the component-graph \mathfrak{G} locally inherits from the structure of $(V, <)$. This is first stated by the following property.

Property 2 ([9]) Let $K : (X, v) \in \Delta^{\triangleleft} \Theta$. The function

$$\left| \begin{array}{l} \sigma : K^{\uparrow} \rightarrow v^{\downarrow} \\ (Y, w) \mapsto w \end{array} \right. \quad (23)$$

is a bijection between K^{\uparrow} and v^{\downarrow} .

Less formally, there is an exact mapping between the nodes of Θ located between the root (Ω, \perp) and a leaf $K = (X, v)$, and the values of V located between the minimum \perp and the value v .

However, this mapping does not take into account the way these nodes / values are organized. The difference appears when observing the relationships between \leq , \leq_s and \leq_w within the subgraphs associated to the leaves of the strong and weak component-graphs.

Property 3 ([9]) Let $K = (X, v) \in \Delta^{\triangleleft} \Theta$. The function $\sigma^{-1} : v^{\downarrow} \rightarrow K^{\uparrow}$ induces a homomorphism from (v^{\downarrow}, \geq) to (K^{\uparrow}, \leq_w) , i.e. for any $K_1 = \sigma^{-1}(v_1)$, $K_2 = \sigma^{-1}(v_2)$, we have

$$(v_1 \geq v_2) \Rightarrow (K_1 \leq_w K_2) \quad (24)$$

Property 4 Let $K = (X, v) \in \Delta^{\triangleleft} \Theta$. The function $\sigma^{-1} : v^{\downarrow} \rightarrow K^{\uparrow}$ induces an isomorphism between (v^{\downarrow}, \geq) and (K^{\uparrow}, \leq_s) , i.e. for any $K_1 = \sigma^{-1}(v_1)$, $K_2 = \sigma^{-1}(v_2)$, we have

$$(v_1 \geq v_2) \Leftrightarrow (K_1 \leq_s K_2) \quad (25)$$

In other words, the part of a component-graph located between the root (Ω, \perp) and each leaf $K = (X, v)$ contains some nodes that are directly associated to the values of V located between \perp and v . In the case of the strong component-graph, the structure of the Hasse diagram of (K^{\uparrow}, \leq_s) is exactly the same as the structure of the Hasse diagram of (v^{\uparrow}, \geq) . By contrast, in the case of the weak component-graph, this structure is not always the same, and depends in priority on the \subseteq relation between the supports of the nodes.

Example 8 In the strong component-graph of Figure 5, the nodes between the leaf labeled as $(1, l)$ (resp. $(2, m)$) and the root $(1, a)$ have exactly the same structure as the values located between l (resp. m) and a in the Hasse diagram of (V, \leq) (Figure 2). By contrast, this is no longer true in the weak component-graph of Figure 6, where we can observe that $(1, j)$ is lower than $(1, k)$ for \leq_w despite the fact that j and k are not comparable for \leq . This is due to the fact that the support of $(1, k)$ is greater than that of $(1, j)$ for \subseteq .

Since both strong and weak component-graphs rely on the same nodes, and are defined from order relations that are relevant (they depend on both \subseteq and \leq) and compliant with the component-tree in the case of grey-level images, it is preferable to focus on the strong component-graph, that presents a closer similarity with the Hasse diagram of (V, \leq) . This will allow us to take advantage of this known data structure during the construction process.

Before concluding this structural study, it is worth mentioning that the strong and weak component-graphs are the same under specific hypotheses.

Property 5 We have $\mathfrak{G}_s = \mathfrak{G}_w$. In other words, for $K, K' \in \mathfrak{G}$ we have

$$(K \blacktriangleleft_s K') \Leftrightarrow (K \blacktriangleleft_w K') \quad (26)$$

Property 6 If (V, \leq) is a lattice¹, then we have $\mathfrak{G}_s = \mathfrak{G}_w$. In other words, for $K, K' \in \mathfrak{G}$, we have

$$(K \blacktriangleleft_s K') \Leftrightarrow (K \blacktriangleleft_w K') \quad (27)$$

In the next sections, we describe how to build the (strong) component-graph of an image.

6 Flat zones and image reduction

Let $I : \Omega \rightarrow V$ be an image defined on the graph $(\Omega, \curvearrowright)$, and taking its values in the ordered set (V, \leq) . Our

¹ This means that for all $v, w \in V$, the two elements $\bigvee^{\leq} \{v, w\}$ and $\bigwedge^{\leq} \{v, w\}$ exist and belong to V .

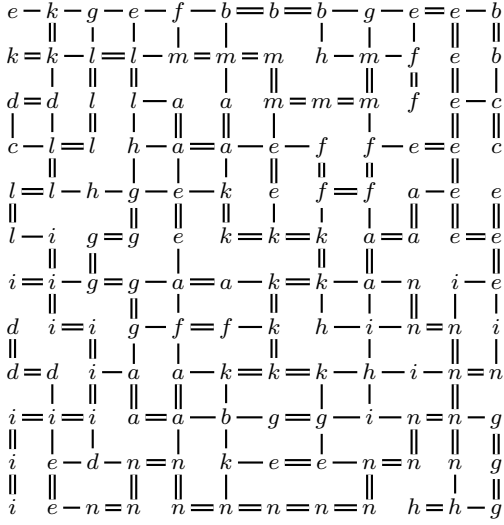


Fig. 7 The flat zone image I_Φ associated to the image I of Figure 3. The maximal connected sets of same value linked by double edges—namely, the flat zones—correspond to the connected components for the equivalence relation \leftrightarrow_V . Each of these sets of Ω is then an element of Φ . The adjacency relation \frown_Φ between two elements of Φ is depicted by a single edge between them. This adjacency \frown_Φ is inherited from the adjacency \frown on Ω (Equation (30)).

purpose is to build the strong component-graph \mathfrak{G}_s of I .

As a preliminary step, we show hereafter that a (weak or strong) component-graph is isomorphic to the component-graph of the flat zone image [18] associated to I . In the case of images where the number of flat zones is significantly lower than the number of points of the image support, this result will be useful for reducing the space and time cost of the algorithmic process of component-graph construction. Otherwise, this step is optional, and the remainder of the discussion (Section 7 and following) remains, of course, valid.

Let $v \in V$. Let \frown_v be the relation defined on Ω as follows:

$$(x \frown_v y) \Leftrightarrow ((x \frown y) \wedge (I(x) = I(y))) \quad (28)$$

Let \leftrightarrow_v be the reflexive–transitive closure \frown_v .

We define the relation \leftrightarrow_V as the union of the \leftrightarrow_v , for all $v \in V$:

$$(x \leftrightarrow_V y) \Leftrightarrow (\exists v \in V, x \leftrightarrow_v y) \quad (29)$$

The relation \leftrightarrow_V is an equivalence relation that induces a partition of Ω with respect to the maximal connected sets of same value. These sets are called the *flat zones*.

Definition 4 (Flat zone) Let $I : \Omega \rightarrow V$ be an image. The set of the flat zones of I , noted Φ is the partition of Ω defined by $\Phi = \Omega / \leftrightarrow_V$.

Let us consider the relation \frown_Φ defined on Φ , for any distinct $X, Y \in \Phi$, as follows:

$$(X \frown_\Phi Y) \Leftrightarrow (\exists x \in X, \exists y \in Y, x \frown y) \quad (30)$$

This relation \frown_Φ is the adjacency (irreflexive, symmetric) relation on the flat zones of I induced by the adjacency relation on Ω .

From the graph (Φ, \frown_Φ) , we can define the flat zone image I_Φ induced by I as follows

$$\left| \begin{array}{l} I_\Phi : \Phi \quad \rightarrow V \\ [x]_{\leftrightarrow_V} \mapsto I(x) \end{array} \right. \quad (31)$$

Example 9 Figure 7 illustrates the flat zone image I_Φ associated to the image I of Figure 3. In the upper-left part of this figure, one can observe three flat zones: a first composed of one point of value e , a second composed of three points of value k and a third composed of two points of value d . These six points are grouped into three flat zones, locally leading to a reduction ratio of $\frac{1}{2}$ of the initial size of Ω . The number of adjacency links is also reduced. For instance, there remains only one edge between the flat zone of value k and the flat zone of value e (resp. d) while there were two edges between the points of value k and those of value e (resp. d) in the initial image.

We note $\Theta_\Phi = \bigcup_{v \in V} \mathcal{C}[\lambda_v(I_\Phi)] \times \{v\}$ the set of the valued connected components of I_Φ . The following property is a direct consequence of the definitions of Φ and \frown_Φ .

Property 7 The function

$$\left| \begin{array}{l} \phi : \Theta \quad \rightarrow \Theta_\Phi \\ (X, v) \mapsto (X / \leftrightarrow_V, v) \end{array} \right. \quad (32)$$

is a bijection between Θ and Θ_Φ . Its inverse function is

$$\left| \begin{array}{l} \phi^{-1} : \Theta_\Phi \quad \rightarrow \Theta \\ (A, v) \mapsto (\bigcup_{X \in A} X, v) \end{array} \right. \quad (33)$$

The following proposition establishes that we can work indistinctly on an image I or its flat zone analogue I_Φ , in order to build and use a component-graph.

Proposition 3 The bijection ϕ induces an isomorphism between the component-graphs $\mathfrak{G} = (\mathring{\Theta}, \mathring{\blacktriangleleft})$ of I and $\mathfrak{G}_\Phi = (\mathring{\Theta}_\Phi, \mathring{\blacktriangleleft}_\Phi)$ of I_Φ . More precisely, we have

$$((X, v) \mathring{\blacktriangleleft} (Y, w)) \Leftrightarrow ((\phi(X), v) \mathring{\blacktriangleleft}_\Phi (\phi(Y), w)) \quad (34)$$

Remark 7 The computation of (Φ, \frown_Φ) from (Ω, \frown) can be done in linear time $\mathcal{O}(|\Omega|)$.

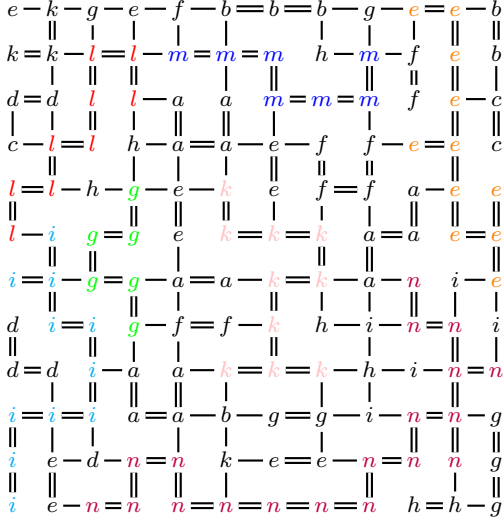


Fig. 8 The 7 leaves of the image I of Figure 7 are depicted in colour. From now on, I_{Φ} will be noted as I for the sake of concision. In particular, a flat zone is considered as a single element of Ω (formerly, Φ). For instance, the blue flat zone composed of 7 points $x \in \Omega$ of value $I(x) = m$ is now a single point, and it is adjacent to 9 other elements of (lower or non-comparable) values l, f, b, h, g, f, f, e and a . However, we keep the initial Cartesian grid formalism for the sake of readability and for allowing comparisons with Figures 3 and 7.

Practically, it is then relevant to work with the flat zone image I_{Φ} , where each flat zone of I , composed of $k \geq 1$ points, is replaced by an unique point. Doing so, the space complexity of the input image I is reduced from $|\Omega|$ to $|\Phi|$, with $|\Phi| \leq |\Omega|$ (and $|\cdot| \leq |\cdot|_{\Phi}$), and in the most favourable cases $|\Phi| \ll |\Omega|$ (and $|\cdot| \ll |\cdot|_{\Phi}$). This reduction of space complexity will also have an impact on the time cost of the first steps of the component-graph construction process. (The last steps, that already proceed at the scale of regions of the image, are not impacted by the initial use of flat zones.)

From Equations (22) and (31), it follows that the information carried by the component-graph of I_{Φ} is the same as that carried by I . Any image processing operation based on \mathfrak{G} can then be performed the same way on \mathfrak{G}_{Φ} .

Remark 8 From now on, we will no longer consider the image I , but its flat zone image I_{Φ} . For the sake of readability, we will still note I instead of I_{Φ} , and Ω instead of Φ . In particular, we will assume that for a given (flat zone) image I , we have for any $x, y \in \Omega$

$$(x \frown y) \Rightarrow (I(x) \neq I(y)) \quad (35)$$

Remark 9 In digital imaging, we have $|\cdot| = \mathcal{O}(|\Omega|)$. For instance, with 4-, 8-, 6- and 26-adjacencies on \mathbb{Z}^2 and \mathbb{Z}^3 , we have $|\cdot| = k \cdot |\Omega|$, with $k = 2, 4, 3$ and 13,

respectively [19]. This generally still holds for the induced flat zone images. For the sake of concision, we will assume from now on that we have $|\cdot| = \mathcal{O}(|\Omega|)$.

7 Building the leaves of a component-graph

We are now ready to start building a (strong) component-graph. The cornerstone of this algorithmic process is the notion of a leaf.

A leaf L is a minimal element of \mathfrak{G} , i.e. $L \in \Delta^{\triangleleft} \mathfrak{G}$ (Definition 3 and Equation (21)).

Since Ω is finite and \leq is antisymmetric, there exist one or many points $x \in \Omega$ such that for all $y \frown x$, we have $I(x) \not\leq I(y)$, i.e. $I(x) \in V$ is a locally maximal value of the image I . Then, it is plain that $L_x = (\{x\}, I(x))$ is a node of \mathfrak{G} , i.e. $L_x \in \mathfrak{G}$.

Example 10 Figure 8 illustrates the leaves of the image I of Figure 7. In particular, this image presents seven leaves. Let us consider the leaf of value g , depicted in green. The corresponding flat zone / point has seven neighbours of values h, e, a, f, a, i and h , respectively. Indeed, two of these neighbours have a value lower than g , namely a (twice) whereas the other 5 have a non-comparable value, namely h (twice), e, f and i . Note that two (or more) leaves can be adjacent. This is the case of the green one with the leaf of value i , depicted in cyan. When this happens, the values of these leaves are, of course, non-comparable.

Remark 10 The characterization of a leaf relies on a local criterion: it is sufficient to observe the values of the adjacent points of a candidate point of I . Then, we can compute all the leaves of \mathfrak{G} by an exhaustive scanning of (Ω, \frown) , with a linear time cost $\mathcal{O}(|\Omega|)$.

In the sequel, we will denote by $\Lambda \subseteq \Omega$ the set of all the points of Ω that correspond to supports of leaves. These points will be called *leaf-points*. In other words, we have

$$\Delta^{\triangleleft} \mathfrak{G} = \{L_x = (\{x\}, I(x)) \mid x \in \Lambda\} \quad (36)$$

The notion of a leaf is fundamental for understanding the structure of a component-graph, and then for building it. In particular, in the next section, we show that the support Ω of the image I can be decomposed into regions, each region being associated to a specific leaf / leaf-point. From these regions, and more precisely the adjacency relation between them, it will be possible to build the strong component-graph.

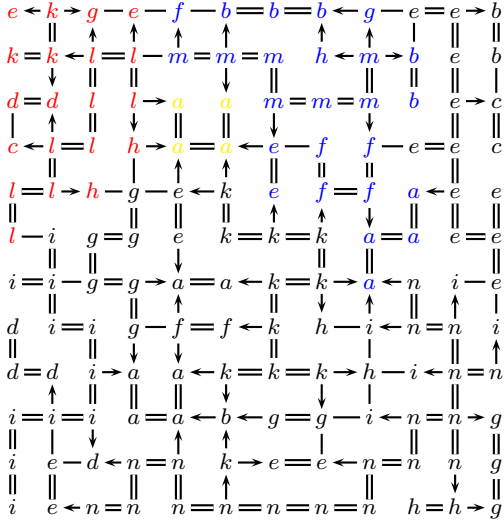


Fig. 9 Two reachable zones of the image I of Figures 3 and 7. Here, an arrow pointing from an element $x \in \Omega$ of value $I(x) \in V$ to an element $y \in \Omega$ of value $I(y)$ indicates that x and y are adjacent (i.e. $x \sim y$) and $I(x) > I(y)$ (a segment with no arrow indicates that $x \sim y$ whereas $I(x)$ and $I(y)$ are non-comparable). A first reachable zone $\rho(x_1)$ is depicted in red and yellow for the leaf-point $x_1 \in \Lambda$ of value $I(x_1) = l$. A second reachable zone $\rho(x_2)$ is depicted in blue and yellow for the leaf-point $x_2 \in \Lambda$ of value $I(x_2) = m$. The overlapping part between $\rho(x_1)$ and $\rho(x_2)$ is depicted in yellow; here, it corresponds to only one point of value a .

8 Influence zones of an image

Each point $x \in \Omega$ has a given value $I(x) \in V$. It is also adjacent to other points $y \in \Omega$ (i.e. $x \sim y$) with values $I(y)$. From Equation (35), we have either $I(x) < I(y)$ or $I(x) > I(y)$ or $I(x), I(y)$ non-comparable.

From a leaf-point $x \in \Lambda$ corresponding to a leaf L_x , we can reach certain points $y \in \Omega$ by a descent paradigm. More precisely, for such points y , there exists a sequence $x = x_0 \sim \dots \sim x_i \sim \dots \sim x_t = y$ ($t \geq 0$) in Ω such that for any $i \in \llbracket 0, t-1 \rrbracket$, we have $I(x_i) > I(x_{i+1})$. In such case, we note $x \searrow^\Omega y$. This leads to the following notion of a *reachable zone*.

Definition 5 (Reachable zone) Let $x \in \Lambda$ be a leaf-point of I . The reachable zone of x (in Ω) is the set

$$\rho(x) = \{y \in \Omega \mid x \searrow^\Omega y\} \quad (37)$$

We note $P = \{\rho(x) \mid x \in \Lambda\}$ the set of all the reachable zones of I .

Example 11 Figure 9 illustrates the reachable zones of two leaf-points, namely the red one of value l and the blue one of value m . Let us focus on the reachable zone of the first, red one. From this leaf-point of value l , one can directly reach reach eight other points of value e , a ,

h , h , c , d , k and g , respectively. Of course, these eight values are strictly lower than l . From the point of value k , one can then reach another point of value e ; this point then also belongs to the reachable zone. Note that a point can be reached from various distinct paths. This is the case of the one of value d that is reached from a path of length 1 and another of length 2. In other words, the oriented graph of these reaching paths is a directed acyclic graph, but not a tree in general. Note also that a point can be reached from various leaves. This is the case of the yellow one, of value a , that can be reached from both the red and the blue leaf-points.

Property 8 The set P is a cover of Ω .

The important fact of this property is that $\bigcup_{x \in \Lambda} \rho(x) = \Omega$. However, the set of reachable zones is not a partition of Ω , in general, due to possible overlappings. For instance, let $x_1, x_2 \in \Lambda$, $y \in \Omega$, and let us suppose that $x_1 \sim y \sim x_2$ and $x_1 > y < x_2$; then we have $y \in \rho(x_1) \cap \rho(x_2) \neq \emptyset$. This was already illustrated by the yellow point of Figure 9, discussed above.

Remark 11 The computation of P can be carried out by a seeded region-growing process [20], with Λ as set of seeds. The time cost is output-dependent, since it is linear with respect to the ratio of overlap between the different reachable zones. More precisely, it is $\mathcal{O}(\sum_{x \in \Lambda} |\rho(x)|) = \mathcal{O}((1+\gamma) \cdot |\Omega|)$, with $\gamma \in [0, |\Omega|/4] \subset \mathbb{R}$ the overlap ratio, varying between 0 (no overlap between reachable zones, i.e. $\{\rho(x) \mid x \in \Lambda\}$ is a partition of Ω) and $|\Omega|/4$ (all reachable zones are maximally overlapped). The upper bound of γ is $(|\Omega| - 1)^2/4|\Omega|$, and is reached when $|\Lambda| = (|\Omega| + 1)/2$.

Practically, in the worst cases, the time cost for computing P is quadratic, namely $\mathcal{O}(|\Omega|^2)$. However, from an algorithmic point of view, we need not computing P as a whole. Actually, we only need a partition Σ of Ω that satisfies the following properties. This leads us to define a second notion of an *influence zone*.

Definition 6 (Influence zone) A set of influence zones of I , noted Σ , is a partition of Ω defined such that for any $S \in \Sigma$, we have:

- (i) $|\Lambda \cap S| = 1$
- (ii) $(x \in \Lambda \cap S) \Rightarrow (S \subseteq \rho(x))$
- (iii) $\forall y \in S, x \searrow^S y$

In other words, there exists a unique leaf-point $x \in \Lambda \cap S$ and the set S is included in the influence zone $\rho(x)$ of this unique leaf-point; in addition, any point y of S can be reached from x by a descending path in S . For any leaf-point $x \in \Lambda$, the set $\sigma(x) \in \Sigma$ such that $x \in \sigma(x) \subseteq \rho(x)$ is called an *influence zone* of x (in I).

a same unique red point), the green zone (two adjacency links, between two red points and a same unique green point), and the cyan zone (one adjacency link, between a red point of value l and a cyan point of value i).

Let us consider two distinct leaf-points $x, y \in \Lambda$ such that $x \frown_{\Lambda} y$. There exists a path $x = x_0 \frown \dots \frown x_i = x' \frown y' = x_{i+1} \frown \dots \frown x_t = y$ ($0 \leq i < t \leq 1$) in Ω , such that $S_x = \{x_j \mid j \in \llbracket 0, i \rrbracket\} \subseteq \sigma(x)$ and $S_y = \{x_j \mid j \in \llbracket i+1, t \rrbracket\} \subseteq \sigma(y)$.

By construction, for all $p \in S_x$ (resp. S_y), we have $I(p) \geq I(x')$ (resp. $I(p) \geq I(y')$). Then, for all $p \in S_x \cup S_y$, and for all $v \in I(x')^{\downarrow} \cap I(y')^{\downarrow}$, we have $I(p) \geq v$.

This leads us to define a valuation of the edges of \frown_{Λ} as follows

$$\left| \begin{array}{l} \nu : \frown_{\Lambda} \rightarrow 2^V \\ (x, y) \mapsto \bigcup_{(x', y') \in E(x, y)} I(x')^{\downarrow} \cap I(y')^{\downarrow} \end{array} \right. \quad (39)$$

where

$$E(x, y) = \{(x', y') \mid x' \in \sigma(x), y' \in \sigma(y), x' \frown y'\} \quad (40)$$

The function ν provides the values v of V that allow us to define sequences of points between two adjacent influence zones, that connect the two associated leaf-points, while remaining below v .

More formally, we have the following property.

Property 9 Let $x, y \in \Lambda$ such that $x \frown_{\Lambda} y$. The following two statements are equivalent

- (i) $v \in \nu((x, y))$; and
- (ii) there exists a sequence $x = x_0 \frown \dots \frown x_t = y$ ($t \geq 1$) such that for all $i \in \llbracket 0, t \rrbracket$, $x_i \in \sigma(x) \cup \sigma(y)$ and $I(x_i) \geq v$.

Example 14 In the graph of Figure 11, let us consider the red node of value l and the cyan node of value i . They correspond to the red and cyan influence zones in Figure 10, respectively. These two nodes are adjacent for the \frown_{Λ} relation. Indeed, there exist a point of value l in the red zone and a point of value i in the cyan zone which are adjacent for the \frown relation. In other words, this couple of points belongs to $E(\cdot, \cdot)$ (it is actually the unique such pair). The value of ν for the corresponding edge between the red and cyan leaf-points is then equal to $l^{\downarrow} \cap i^{\downarrow} = \{a, c, d, f\}$.

Remark 13 It is sufficient to consider the restricted function $\nu^{\nabla} : \frown_{\Lambda} \rightarrow 2^V$ defined, for any $x \frown_{\Lambda} y$ as

$$\nu^{\nabla}((x, y)) = \bigvee^{\leq} \nu((x, y)) \quad (41)$$

$$= \bigvee^{\leq} \bigcup_{(x', y') \in E(x, y)} \bigvee^{\leq} I(x')^{\downarrow} \cap I(y')^{\downarrow} \quad (42)$$

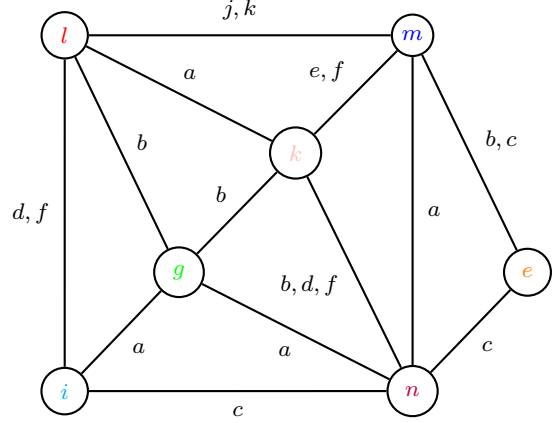


Fig. 12 The influence zone graph $\mathfrak{J} = (\Lambda, \frown_{\Lambda})$ of Figure 11 is now endowed with the function ν^{∇} . For each pair of adjacent leaf-points $x \frown_{\Lambda} y$, the set of values $\nu^{\nabla}((x, y))$ is provided as a valuation of the edge between the two related vertices of \mathfrak{J} . The computation of these sets of values first requires to compute the sets $E(x, y)$ (Equation (40)), and then $\nu^{\nabla}((x, y))$ by following Equation (42).

(In practice, the formulation of Equation (42) is used for actually computing $\nu^{\nabla}((x, y))$.) Using ν^{∇} allows us to reduce the space cost of ν , by only storing the minimal set of values required to identify the paths between the leaf-points x and y within $\sigma(x) \cup \sigma(y)$. In particular, in Property 9, Statement (i) then rewrites as “ $\exists w \in \nu^{\nabla}((x, y)), v \leq w$ ” or “ $v \in \bigcup_{w \in \nu^{\nabla}((x, y))} w^{\downarrow}$ ”.

Example 15 The value of ν^{∇} for the edge between the red and cyan leaves (see previous example) is equal to $\{d, f\}$, since $c \leq f$ and $a \leq d, f$. Figure 12 illustrates the valuation of the influence zone graph of Figure 11 with the function ν^{∇} . For instance, for the red and blue leaf-points, noted x and y , of value l and m respectively, the set $E(x, y)$ is composed of four pairs of points, that correspond to the four edges of \frown in Figure 10 linking a red point x' and a blue point y' . The associated four pairs of values $(I(x'), I(y'))$ are (e, f) , (l, m) , (a, m) and (a, e) . Then the four sets $\nabla^{\leq} I(x')^{\downarrow} \cap I(y')^{\downarrow}$ are $\{c\}$ (as $c = \bigwedge^{\leq} e^{\downarrow} \cap f^{\downarrow}$), $\{j, k\}$ (as $\{j, k\} = \nabla^{\leq} l^{\downarrow} \cap m^{\downarrow}$), $\{a\}$ and $\{a\}$ (as $a \leq e, m$). The union of these four sets is $\bigcup_{(x', y') \in E(x, y)} \nabla^{\leq} I(x')^{\downarrow} \cap I(y')^{\downarrow} = \{a, c, j, k\}$ and the set of maximal elements is $\nabla^{\leq} \bigcup_{(x', y') \in E(x, y)} \nabla^{\leq} I(x')^{\downarrow} \cap I(y')^{\downarrow} = \{j, k\}$ (Equation (42)), since $a \leq j, k$ and $c \leq j$. We then have $\nu^{\nabla}((x, y)) = \{j, k\}$.

Remark 14 From an algorithmic point of view, ν^{∇} can be built independently for any distinct $x \frown_{\Lambda} y$. In particular, for each $x \frown_{\Lambda} y$, the couples of points $(x', y') \in E(x, y)$ can be gathered during the construction of the influence zones $\sigma(x)$ and $\sigma(y)$, and ν^{∇} can then be built on the flight.

10 Component-graph modelling

10.1 Node modelling

A node $K = (X, v)$ corresponds to a part $X \subseteq \Omega$ of the support of I , and a value $v \in V$. By construction, there exists (at least) one leaf $L_x = (\{x\}, I(x)) \in \Delta^{\triangleleft} \dot{\Theta}$ such that $L_x \trianglelefteq K$. In particular, we have $v \leq I(x)$ and $x \in X$. In addition, K is the only node of value v such that $x \in X$. As a consequence, the leaf-point x can be used for identifying K . In other words, we can rewrite K as $N(x, v)$, that means “the (only) node of $\dot{\Theta}$ of value v , whose support X contains x ”.

More formally, we can define the function

$$\left| \begin{array}{l} N : \Lambda \times V \rightarrow \Theta \cup \{\alpha\} \\ (x, v) \mapsto \begin{cases} K = (X, v) \text{ with } x \in X & \text{if } v \leq I(x) \\ \alpha & \text{otherwise} \end{cases} \end{array} \right. \quad (43)$$

We set $N(x, v) = \alpha$ whenever $v \not\leq I(x)$. This is a convention that allows us to make N fully defined on $\Lambda \times V$ despite the fact that all the couples (x, v) are not necessarily associated to a node of the component-graph.

The function N enables to identify all the nodes of a component-graph $\dot{\Theta}$. In other words, N is surjective (note that if $N^{-1}(\{\alpha\}) = \emptyset$, we can omit α in the definition of N , and the surjectivity is still preserved). However, a node $K = (X, v)$ may be associated to many couples (x, v) , i.e. many leaf-points x can belong to X . In other words, N may be non-injective.

In order to tackle this issue, we assign a numerical label to each leaf-point. We define a bijective function

$$\left| \begin{array}{l} \ell : \Lambda \rightarrow \llbracket 1, |\Lambda| \rrbracket \subset \mathbb{N} \\ x \mapsto \ell(x) \end{array} \right. \quad (44)$$

We note $\ell_x = \ell(x)$ the label of the leaf-point x . If x has a label $\ell(x) = k$, it is also noted x_k .

Then, we can define, for any $K = (X, v) \in \Theta$ a canonical leaf-point x for K , noted x_K . It is defined as the leaf-point $x \in X$ of minimal label, that is

$$x_K = \arg_{\Lambda} \min \{ \ell(x) \mid x \in X \} \quad (45)$$

The label of this canonical leaf-point x_K is noted ℓ_K . The node K is then characterized by the couple (ℓ_K, v) .

Remark 15 A leaf $L_x = (\{x\}, I(x)) \in \Delta^{\triangleleft} \dot{\Theta}$ is necessarily characterized by the couple $(\ell_x, I(x))$.

Example 16 In Figure 13, we provide a specific label ℓ for each leaf-point of the influence zone graph of Figures 11 and 12. In particular, we set the label 1 to the red leaf-point, 2 to the blue, 3 to the pink, 4 to the green, 5 to the purple, 6 to the cyan and 7 to the orange. The obtained couples (ℓ, v) then correspond to the corresponding leaves of the associated component-graph.

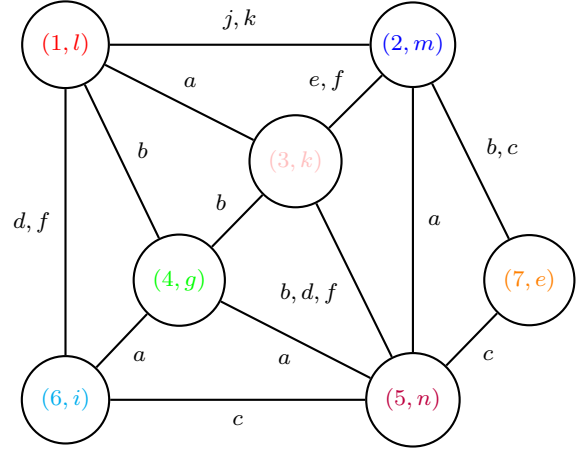


Fig. 13 The influence zone graph $\mathfrak{Z} = (\Lambda, \triangleleft_{\Lambda})$ of Figures 11 and 12, where each leaf-point x of value $I(x) = v$ has now a specific label ℓ . Each couple (ℓ, v) then characterizes one of the seven leaves of the component-graph $\dot{\Theta}$ of the image I of Figures 3 and 7.

Property 10 For any $K_1, K_2 \in \Theta$, we have

$$(K_1 \trianglelefteq K_2) \Rightarrow (\ell_{K_2} \leq \ell_{K_1}) \quad (46)$$

In particular we have $\ell_{(\Omega, \perp)} = 1$.

Remark 16 From now on, we will note indistinctly a node $K = (X, v)$ as K or (ℓ_K, v) .

From a structural point of view, building the set of nodes $\dot{\Theta}$ of a component-graph $\dot{\Theta}$ is then equivalent to determining the subset of all the couples (ℓ_K, v) within $\llbracket 1, |\Lambda| \rrbracket \times V$ that characterize these nodes.

10.2 Edge modelling

Until now, the discussions were valid for both strong and weak component-graphs.

At this stage, we now focus on the strong component-graph $\dot{\Theta}_s$, and especially on \mathfrak{G}_s , that contains all the nodes of Θ . In the next sections, we will aim at building \mathfrak{G}_s .

The strong component-graph \mathfrak{G}_s is the Hasse diagram $(\Theta, \triangleleft_s)$ of the ordered set $(\Theta, \trianglelefteq_s)$. From the very definition of \trianglelefteq_s , we have the following property.

Property 11 Let $K_1 = (X_1, v_1), K_2 = (X_2, v_2) \in \Theta$. We have

$$(K_1 \triangleleft_s K_2) \Rightarrow (v_2 \prec v_1) \quad (47)$$

This equation rewrites as

$$((\ell_{K_1}, v_1) \triangleleft_s (\ell_{K_2}, v_2)) \Rightarrow (v_2 \prec v_1) \quad (48)$$

In other words, an edge of \mathfrak{G}_s between K_1 and K_2 can be modelled by the couple of labels (ℓ_{K_2}, ℓ_{K_1}) associated to the edge (v_2, v_1) of (V, \prec) .

point(s) x . In particular, X is subdivided by the influence zones of these leaf-points, and this subdivision forms a partition

$$X = \bigsqcup_{x \in A \cap X} \rho(x) \cap \lambda_v(I) \quad (53)$$

In other words, X can be retrieved from the set of the leaf-points it contains.

By definition, all the leaf-points in the support of a node are connected within the thresholded influence zone graph $\mathfrak{Z}^v = (A^v, \curvearrowright_A^v)$ obtained at value v , defined by

$$A^v = \{x \in A \mid I(x) \geq v\} \quad (54)$$

$$\curvearrowright_A^v = \{(x, y) \mid v \in \nu((x, y))\} \quad (55)$$

In particular, building the nodes $K = (X, v)$ at a given value $v \in V$ consists of building the connected components of $\mathfrak{Z}^v = (A^v, \curvearrowright_A^v)$.

The connectedness relation \leftrightarrow_A^v is the reflexive–transitive closure of the adjacency relation \curvearrowright_A^v . It is convenient to model adjacency and connectedness relations in a Boolean matrix form. Indeed, this will allow us to simply express the connected component computation (namely, a transitive closure problem) as a matrix product procedure.

Let us consider the Boolean square, symmetric matrix A_v of dimension $|A| \times |A|$, defined as $A_v = [a_{i,j}^v]_{1 \leq i, j \leq |A|}$ with

$$a_{i,j}^v = \begin{cases} 1 & \text{if } x_i \curvearrowright_A^v x_j \\ 1 & \text{if } i = j \\ 0 & \text{otherwise} \end{cases} \quad (56)$$

where $A = \{x_i \mid i \in \llbracket 1, |A| \rrbracket\}$. This matrix models the reflexive closure of the adjacency relation \curvearrowright_A^v .

The induced connectedness relation—that defines the connected components of leaf-points, and thus the supports of the nodes at value v —is modelled by the Boolean square, symmetric matrix C_v of dimension $|A| \times |A|$, defined as $C_v = [c_{i,j}^v]_{1 \leq i, j \leq |A|}$ with

$$c_{i,j}^v = \begin{cases} 1 & \text{if } x_i \leftrightarrow_A^v x_j \\ 0 & \text{otherwise} \end{cases} \quad (57)$$

and we compute C_v as

$$C_v = \lim_n A_v^n \quad (58)$$

The time complexity for computing C_v is $\mathcal{O}(|A|^3)$, that is the standard time complexity for the transitive closure of a graph.

Remark 17 *The matrix A_v is sparse. In particular, it has empty rows and columns for all the labels k such that $a_{k,k} = 0$. These labels k correspond to leaf-points x_k such that $I(x_k) \not\geq v$. This allows us to reduce the $|A|$ term to $|\{x \in A \mid I(x) \geq v\}|$ in $\mathcal{O}(|A|^3)$.*

Remark 18 *The matrix A_v is Boolean. As a consequence, the matrix product involves Boolean operators \wedge and \vee instead of \cdot and $+$. Consequently, the result of the calculus of an element is 1 as soon as one of the operands of the \vee combination between the $|A|$ binary terms in \wedge is 1. This also allows us to reduce the time cost of the overall computation by avoiding useless elementary operations.*

The time complexity of the C_v computation can be optimized by considering the structure of the \leq_s relation, that is directly linked to that of \leq .

Property 12 *Let $v, w \in V$. Let us assume that $v \leq w$. Let Y be a connected component of \mathfrak{Z}^w . Then, there exists a connected component X of \mathfrak{Z}^v such that $Y \subseteq X$.*

The next result is an immediate corollary.

Corollary 1 *Let $v, w \in V$. Let us assume that $v \prec w$. Let $K' = (Y, w) \in \Theta$ be a node of \mathfrak{G}_s . Then, there exists a node $K = (X, v) \in \Theta$ such that $K' \blacktriangleleft_s K$.*

As a consequence, for any $v \in V$, the computation of C_v —which is done from A_v , in theory—can be carried out recursively by determining the transitive closure of the matrix $B_v = [b_{i,j}^v]_{1 \leq i, j \leq |A|}$ of dimension $|A| \times |A|$ defined as follows

$$b_{i,j}^v = \bigvee \begin{cases} \bigvee_{v \prec w} C_{i,j}^w \\ v \in \nu^{\vee}((x_i, x_j)) \\ (i = j \wedge I(x_i) = v) \end{cases} \quad (59)$$

The computation of B_v simply consists of combining the connected component matrices at the directly greater values, and then adding two kinds of information: on the one hand, the adjacency links at value v between pairs of leaf-points (these links justify a posteriori the definition of the influence zone graph); on the other hand the reflexive links associated to the leaf-points that correspond to leaves at value v .

Then, we compute C_v as

$$C_v = \lim_n B_v^n \quad (60)$$

This computation converges more rapidly than the transitive closure of A_v , since a part of the calculus was already carried out in the C_w matrices ($v \prec w$).

Remark 19 In B_v , the lines and columns k such that $x_{k,k}$ is a leaf-point that satisfies $I(x_{k,k}) = v$ necessarily contain 0 values everywhere but in (k, k) . As a consequence, these rows and columns can be omitted in the computation of B_v , and updated only after the transitive closure calculus. This allows to reduce the overall time complexity for building C_v .

Example 18 An example of whole computation of the connected components of the thresholded influence zone graphs \mathfrak{Z}^v associated to the influence zone graph \mathfrak{Z} of Figure 13 is proposed in Appendix C. In the same appendix, we also derive from these results the θ and ε functions that allow us to model the strong component-graph \mathfrak{G}_s of the image I of Figures 3 and 7.

11.2 Building the nodes of the component-graph

Let $v \in V$, and let us suppose that the matrix C_v has been computed. Each non-empty row of C_v corresponds to a given node of Θ at value v . More precisely, for the row $k \in \llbracket 1, |A| \rrbracket$, this node is $K = (X, v)$ where

$$X = \bigcup_{\substack{1 \leq i \leq |A| \\ c_{(k,i)}^v \neq 0}} \rho(x_i) \cap \lambda_v(I) \quad (61)$$

Practically, any node K can be modelled by its canonical label ℓ_K . Each node is then identified by the ℓ_K -th row. Any such row is empty in the lower triangular matrix, that is

$$\ell_K = \min\{i \in \llbracket 1, |A| \rrbracket \mid c_{(\ell_K, i)}^v = 1\} \quad (62)$$

Determining the nodes of Θ at value v is then simply done by scanning the lines of C_v . More precisely, this research can be restricted to the rows that already correspond to canonical labels of nodes at values $w \in V$ with $w \prec v$ plus, of course, the labels ℓ_x of leaf-points x that satisfy $I(x) = v$, which correspond to leaves $(\{x\}, I(x))$.

Following the definition of the function θ (Equation (49)), we finally define the set of nodes of Θ at value v as

$$\theta(v) = \{k \in \llbracket 1, |A| \rrbracket \mid (1 - c_{(k,k)}^v) \vee \bigvee_{i=1}^{k-1} c_{(k,i)}^v = 0\} \quad (63)$$

Example 19 In the matrix C_e (Equation (78), in Appendix C), we have $1 \in \theta(e)$, since $1 - c_{(1,1)}^e = 1 - 1 = 0$. However, we have $2 \notin \theta(e)$, since $c_{(2,1)}^e = 1$. We also have $4 \notin \theta(e)$, since $1 - c_{(4,4)}^e = 1 - 0 = 1$. Finally, we have $5 \in \theta(e)$, since $1 - c_{(5,5)}^e = 1 - 1 = 0$ whereas $c_{(5,i)}^e = 0$ for $i = 1, \dots, 4$.

Remark 20 The identification of the nodes of Θ can be made by scanning, for each node $K = (X, v)$ of label ℓ_K , if there exists a leaf-point $x \in X$ (i.e., such that $c_{(\ell_K, \ell_x)}^v = 1$) with a point $y \in \rho(x)$ such that $I(y) = v$.

11.3 Building the edges of the component-graph

Let $K' = (Y, w)$ be a node of Θ at value w , and let us suppose that we have computed the set $\theta(v)$ of the nodes at value v with $v \prec w$ and the associated matrix C_v .

There is exactly one node $K = (X, v)$ such that $K' \blacktriangleleft_s K$. By construction of C_v , the canonical label ℓ_K of this node is defined as

$$\ell_K = \min\{i \in \llbracket 1, |A| \rrbracket \mid c_{(\ell_{K'}, i)}^v = 1\} \quad (64)$$

Then, following the definition of the function ε (Equation (50)), we define the set of edges of \blacktriangleleft_s between the values $v \prec w$ as

$$\varepsilon((v, w)) = \{(\ell_x, \ell_y) \mid \ell_y \in \theta(w), \ell_x = \min_i \{c_{(\ell_y, i)}^v = 1\}\} \quad (65)$$

Example 20 Let us consider the function ε for the couple of values (d, i) . From the matrix C_i (Equation (71), in Appendix C), we know that $\theta(i) = \{5, 6\}$, whereas from the matrix C_d (Equation (80), in Appendix C), we know that $\theta(d) = \{1, 3\}$. From the 5th row of matrix C_d , we have $3 = \min_i \{c_{(5,i)}^d = 1\}$, and from the 6th row of matrix C_d , we have $1 = \min_i \{c_{(6,i)}^d = 1\}$. It follows that $\varepsilon((d, i)) = \{(1, 6), (3, 5)\}$.

12 Data structure

Finally, the strong component-graph \mathfrak{G}_s can then be modelled and stored as the enriched Hasse diagram $(V, \prec, \theta, \varepsilon)$. The space costs of θ and ε are the same as that of Θ and \blacktriangleleft_s , respectively, since each node is modelled by its canonical label, whereas each edge is modelled by a couple of such labels. The overall cost of the induced data structure is then $\mathcal{O}(|V| + |\prec| + |\Theta| + |\blacktriangleleft_s|)$, which is generally equal to $\mathcal{O}(|\blacktriangleleft_s|)$.

Figure 14 illustrates the strong component-graph \mathfrak{G}_s of the image I of Figures 3 and 7, in this paradigm of enriched Hasse diagram.

Such data structure describes the nodes from a symbolic point of view, i.e. by their canonical labels. This allows one to carry out a structural analysis of the component-graph, for instance by observing the modifications of topology between the nodes. (By analogy

with the component-tree, this would correspond to observing the bifurcations between branches, and the endings of the branches.)

However, since a node $K = (X, v)$ is stored as $K = (\ell_K, v)$, we do not have a direct access to X . The information X can be retrieved by various ways:

- by first determining all the leaf-points $x \in X$, and then reconstructing X by a seeded-region growing in $\lambda_v(I)$; or
- by directly collecting the points $x \in X$ that need then to be stored in \mathfrak{G}_s .

The second option requires to store, at each node K not only its canonical label ℓ_K , but also all the points $x \in X$ such that $I(x) = v$. This induces an extra space cost of $\mathcal{O}(\Omega)$. In addition the time cost for building one X is then $\mathcal{O}(|K^\downarrow|)$, since all the nodes below K have to be scanned for collecting the points x at each value greater than v .

The first option requires either to store all the labels of the leaf-points $x \in X$, or to retrieve them by scanning the nodes below K . In the first case, the overall extra space cost is $\mathcal{O}(\sum_{x \in A} L_x^\uparrow)$, and the time cost for building one X is $\mathcal{O}(|X|)$. In the second case, there is no extra space cost, but the time cost for building X is $\mathcal{O}(|X| + |K^\downarrow|)$.

Remark 21 *The computation of the supports X of the nodes may also be carried out on the flight during the processing of the component-graph, in the cases where such processing requires to scan the data structure in a bottom-up fashion, i.e. from the leaves up to the root.*

13 Conclusion

In this article, we explained how to build the component-graph of an image taking its values in any (totally or partially) ordered set. In particular, we developed strategies for reducing as much as possible the space cost of the processed data, by considering first a flat zone model of the image, and second an influence zone model based on the local maxima of the image. This led to the symbolic representation of the image as an influence zone graph. Then, we observed that the strong component-graphs have structural regularity properties, compared to the Hasse diagram of the considered ordered value set. This regularity allowed us to develop a recursive strategy for building the connected components at each value. Indeed, this step of connected component construction is the most costly (with a polynomial complexity). Then, reducing both the size of the input (thanks to the notion of influence zone graph) and the time cost (thanks to incremental

computation of the connected components and efficient calculus on Boolean matrices) is a relevant way to decrease the time complexity of this crucial step. Finally, we also emphasized how a component-graph could be modelled and stored by enriching the Hasse diagram of the associated ordered set of values.

Building component-graphs in a simple and efficient fashion opens the way to their actual involvement in image processing and analysis procedures. In particular, our next works will consist of extending the standard attribute-based antiextensive filtering process [2, 21] initially developed for component-trees, in the case of grey-level images, in order to make it tractable with component-graphs, in the case of multivalued images.

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A Proofs of propositions

Proposition 1 We assume that (V, \leq) is totally ordered. The component-tree is the Hasse diagram of (Ψ, \subseteq) , whereas the (strong and weak) component-graphs \mathfrak{G} and \mathfrak{G} are the Hasse diagrams of $(\dot{\Theta}, \trianglelefteq)$ and $(\ddot{\Theta}, \trianglelefteq)$, respectively. Proving the isomorphism between the Hasse diagrams is indeed the same as proving the isomorphism between the ordered sets. Let $X \in \Psi$. There exists a value $v \in V$ such that $X \in \mathcal{C}[\lambda_v(I)]$. We choose v as the maximal value of V satisfying this property (such maximum exists, as \leq is total). It is plain that $(X, v) \in \dot{\Theta}$. As v is the maximal value such that $X \in \mathcal{C}[\lambda_v(I)]$, it follows that for any $w > v$, we have $X \not\subseteq \lambda_w(I)$, and more generally, $X \not\subseteq \bigcup_{w > v} \lambda_w(I)$. Then, there exists $x \in X \not\subseteq \bigcup_{w > v} \lambda_w(I)$, and this point satisfies $I(x) = v$. It follows from Equation (18) that $(X, v) \in \dot{\Theta}$. Let us now assume that $(X, v) \in \ddot{\Theta}$. From Equation (19), we have $(X, v) \in \dot{\Theta}$. Finally, let us assume that $(X, v) \in \dot{\Theta}$. From Equation (17), we directly have $X \in \Psi$. In other words, the projective mapping $\pi = (X, v) \rightarrow X$ between $\dot{\Theta}$, $\ddot{\Theta}$ and Ψ is a bijection, whereas $\dot{\Theta} = \ddot{\Theta}$. At this stage, since the orders \trianglelefteq_s and \trianglelefteq_w are the same for $\dot{\Theta}$ and $\ddot{\Theta}$ it is plain that $(\dot{\Theta}, \trianglelefteq_s)$ and $(\ddot{\Theta}, \trianglelefteq_s)$ (resp. $(\dot{\Theta}, \trianglelefteq_w)$ and $(\ddot{\Theta}, \trianglelefteq_w)$) are isomorphic. More strongly, we have $\trianglelefteq_s = \trianglelefteq_w$. Indeed, for two nodes $K = (X, v), K' = (Y, w) \in \dot{\Theta}$, we have $X \subset Y \Rightarrow w \leq v$ due to the totality of \leq . Now, let us consider that $K = (X, v), K' = (Y, w) \in \ddot{\Theta}$ and $K \trianglelefteq K'$. From Equation (8), we have $X \subseteq Y$. Conversely, let us consider that $X, Y \in \Psi$ and $X \subseteq Y$. By considering the inverse function π^{-1} , and by setting $K = (X, v) = \pi^{-1}(X)$ and $K' = (Y, w) = \pi^{-1}(Y)$, we have, by construction, $w \leq v$, and it follows that $K \trianglelefteq K'$. Finally, the three ordered sets are then isomorphic, and so are the associated Hasse diagrams, namely the component-tree \mathfrak{T} and the two component-graphs \mathfrak{G} and \mathfrak{G} . \square

Proposition 2 Let $x \in \Omega$. Let $X \in \mathcal{C}[\lambda_{I(x)}(I)]$ be such that $x \in X$. We have $K = (X, I(x)) \in \dot{\Theta} \subseteq \ddot{\Theta}$, and we also have

$C_K(x) = I(x)$. For any $K' = (Y, w) \in \dot{\Theta}$, if $w < v$, we have $C_{K'}(x) \leq w < v$; if $w > v$, we have $C_{K'}(x) = \perp < v$; and if $w = v$, we have $C_{K'}(x) \leq v$. It follows that $I = \bigvee_{K \in \dot{\Theta}}^{\leq} C_K$.

The term $\bigvee_{v \in V}^{\leq} \bigvee_{X \in \mathcal{C}[\lambda_v(I)]} C_{(X, v)}$ is simply a rewriting of $\bigvee_{K \in \dot{\Theta}}^{\leq} C_K$ for $\dot{\Theta} = \Theta$. \square

Proposition 3 Let $X, Y \in \Theta$. From the definition of ϕ , we have $X \subseteq Y \Leftrightarrow \phi(X) \subseteq \phi(Y)$. Then, it follows from the definition of \sqsubseteq_w and \sqsubseteq_s (simply noted \sqsubseteq hereinafter), that $((X, v) \sqsubseteq (Y, w)) \Leftrightarrow ((\phi(X), v) \sqsubseteq_{\phi} (\phi(Y), w))$. This is a fortiori true for the transitive reductions \blacktriangleleft and $\blacktriangleleft_{\phi}$ of \sqsubseteq and \sqsubseteq_{ϕ} , respectively. Still from the definition of ϕ , we have $\phi(\dot{\Theta}) = \dot{\Theta}_{\phi}$, and finally, the isomorphism between (Θ, \sqsubseteq) and $(\Theta_{\phi}, \sqsubseteq_{\phi})$ also implies that $\phi(\dot{\Theta}) = \dot{\Theta}_{\phi}$. As a consequence, Equation (34) holds in any cases. \square

Proposition 4 Equation (51) is a rewriting of the definition of θ (Equation (49)). Equation (52) is a rewriting of the definition of ε (Equation (50)).

B Proofs of properties

Property 1 Equation (16) is simply a rewriting of a part of Equation (12) with $\sqsubseteq_w = \sqsubseteq_2$ and $\sqsubseteq_s = \sqsubseteq_3$. What we aim to prove is then the part $K \sqsubseteq_3 K' \Rightarrow K \sqsubseteq_2 K'$ of Equation (12). We set $K = (X, v)$ and $K' = (Y, w)$. From Equations (8-9), we have $K \sqsubseteq_3 K' \Leftrightarrow (X, v) \sqsubseteq_3 (Y, w) \Leftrightarrow X \subseteq Y \wedge w \leq v \Leftrightarrow (X \subseteq Y \vee X = Y) \wedge w \leq v \Leftrightarrow (X \subseteq Y \wedge w \leq v) \vee (X = Y \wedge w \leq v) \Rightarrow (X \subseteq Y) \vee (X = Y \wedge w \leq v) \Leftrightarrow (X, v) \sqsubseteq_2 (Y, w) \Leftrightarrow K \sqsubseteq_2 K'$. \square

Property 2 Let $w \in v^{\downarrow}$. We have $w \leq v$, and then $X \subseteq \lambda_w(I)$. As X is connected in Ω , it belongs to a unique connected component $X' \in \mathcal{C}[\lambda_w(I)]$. In particular, we have $X \subseteq X'$ and then $(X', w) \in K^{\uparrow}$. Thus, σ is surjective. Let $(Y_1, w_1), (Y_2, w_2) \in K^{\uparrow}$ be such that $\sigma((Y_1, w_1)) = \sigma((Y_2, w_2))$. Then, we have $w_1 = w_2$. It follows that $(Y_1, w_1), (Y_2, w_2) \in \mathcal{C}[\lambda_{w_1}(I)]$. But we have $X \subseteq Y_1$ and $X \subseteq Y_2$ with X nonempty. Then, we have $Y_1 \cap Y_2 \neq \emptyset$, which implies $Y_1 = Y_2$. Thus, σ is injective. The result follows. \square

Property 3 We set $K_1 = (X_1, v_1)$ and $K_2 = (X_2, v_2)$. We have $K \sqsubseteq_w K_1$ (resp. $K \sqsubseteq_w K_2$) and then $X \subseteq X_1$ (resp. $X \subseteq X_2$). Then, we have $X_1 \cap X_2 \neq \emptyset$. Since $X_1 \in \mathcal{C}[\lambda_{v_1}(I)]$ and $X_2 \in \mathcal{C}[\lambda_{v_2}(I)]$, the connectedness of X_1 and X_2 , together with the fact that $v_1 \geq v_2$ leads to $X_1 \subseteq X_2$. Thus, we have $(X_1 \subseteq X_2) \wedge (v_2 \leq v_1)$, i.e. $K_1 \sqsubseteq_s K_2$, and a fortiori $K_1 \sqsubseteq_w K_2$. \square

Property 4

We set $K_1 = (X_1, v_1)$ and $K_2 = (X_2, v_2)$. The “ \Rightarrow ” part of Equation (25) follows the same scheme as Property 3. Then, $v_2 \leq v_1$ implies $X_1 \subseteq X_2$, and it follows that $K_1 \sqsubseteq_s K_2$ (and a fortiori, $K_1 \sqsubseteq_w K_2$). The “ \Leftarrow ” part of Equation (25) derives from the very definition of \sqsubseteq_s . \square

Property 5 Let $K = (X, v), K' = (Y, w) \in \dot{\Theta}$. Let us suppose that $K \sqsubseteq_w K'$. Then, we have either (1) $X \subset Y$ or (2) $X = Y$ and $w \leq v$. In case (2), we directly have $K \sqsubseteq_s K'$. Now, let us consider that case (1) holds. Since $K \in \dot{\Theta}$, there exists $x \in X$ such that $I(x) = v$. Since $X \subset Y$, we have $x \in Y$. But $Y \subseteq \lambda_w(I)$ and then $w \leq v$. It follows that $K \sqsubseteq_s K'$. We then have $K \sqsubseteq_w K' \Rightarrow K \sqsubseteq_s K'$, and from

Property 1, it comes that $K \sqsubseteq_w K' \Leftrightarrow K \sqsubseteq_s K'$. The result follows by transitive reduction of \sqsubseteq_w and \sqsubseteq_s . \square

Property 6 Let $K = (X, v), K' = (Y, w) \in \dot{\Theta}$. Let us suppose that $K \sqsubseteq_w K'$. Then, we have either (1) $X \subset Y$ or (2) $X = Y$ and $w \leq v$. In case (2), we directly have $K \sqsubseteq_s K'$. Now, let us consider that case (1) holds. Let $u = \bigvee^{\leq} \{v, w\} \in V$. Let us consider $K'' = (Z, u)$ such that $K'' \sqsubseteq_w K$ and $K'' \sqsubseteq_w K'$. Such a node necessarily exists. Let $x \in X$. Then, we have $x \in \lambda_v(I)$, and thus $v \leq I(x)$. Since $x \in X \subset Y$, we have $x \in \lambda_w(I)$, and thus $w \leq I(x)$. But then, we have $u = \bigvee^{\leq} \{v, w\} \leq I(x)$. It follows that $X \subseteq Z$, and since $K'' \sqsubseteq_w K$, we also have $Z \subseteq X$, and then $X = Z$. It comes from the definition of $\dot{\Theta}$ (Equation (17)) that $K'' = K$, and thus $u = v$. It follows that $w \leq \bigvee^{\leq} \{v, w\} = u = v$. Then we have $K \sqsubseteq_s K'$. Consequently, we have $K \sqsubseteq_w K' \Rightarrow K' \sqsubseteq_s K$, and from Property 1, it comes that $K \sqsubseteq_w K' \Leftrightarrow K' \sqsubseteq_w K$. The result follows by transitive reduction of \sqsubseteq_w and \sqsubseteq_s . \square

Property 7 Let $v \in V$. Let $X \in \mathcal{C}[\lambda_v(I)]$. Let $x \in X$. We have $I(x) \leq v$, and then $[x]_{\leftrightarrow_v} \subseteq X$. It follows that $X = \bigcup_{x \in X} [x]_{\leftrightarrow_v}$. The definition and bijectivity of the two inverse functions ϕ and ϕ^{-1} defined in Equations (32-33) directly follows from this equality for each value $v \in V$. \square

Property 8 Let $\rho(x) \in P$. By definition, we have $x \in \rho(x)$, and then $\rho(x) \neq \emptyset$. Let $y \in \Omega$. We can build sequences of adjacent points of Ω , namely $x = x_0 \wedge \dots \wedge x_i \wedge \dots \wedge x_t = y$ ($t \geq 0$) such that for any $i \in \llbracket 0, t-1 \rrbracket$, we have $I(x_i) > I(x_{i+1})$. Since Ω is finite, such sequences are also finite. By choosing a sequence of maximal length, we have $x = x_0 \in \Lambda$, and thus $y \in \rho(x)$. It follows that $\Omega = \bigcup P$. Then, P is a cover of Ω . \square

Property 9 Let us assume that $v \in \nu((x, y))$. Then, there exists $x' \wedge y'$ such that $x' \in \sigma(x)$ and $y' \in \sigma(y)$, and $v \in I(x')^{\downarrow} \cap I(y')^{\downarrow}$ (from Equations (39-40)). Since x' (resp. y') is in the influence zone of x (resp. y), then there exists a sequence $x = x_0 \wedge \dots \wedge x_s = x'$ (resp. $y = y_0 \wedge \dots \wedge x_u = y'$) of points within $\sigma(x)$ (resp. $\sigma(y)$) such that for all $i \in \llbracket 0, s \rrbracket$ (resp. $i \in \llbracket 0, u \rrbracket$), we have $I(x_i) \geq v$ (resp. $I(y_i) \geq v$). By concatenating the first sequence and the reverse second sequence, we build a sequence $x = x_0 \wedge \dots \wedge x_t = y$ ($t \geq 1$) such that for all $i \in \llbracket 0, t \rrbracket$, $x_i \in \sigma(x) \cup \sigma(y)$ and $I(x_i) \geq v$. Now, let us assume that there exists a sequence $x = x_0 \wedge \dots \wedge x_t = y$ ($t \geq 1$) such that for all $i \in \llbracket 0, t \rrbracket$, $x_i \in \sigma(x) \cup \sigma(y)$ and $I(x_i) \geq v$. Let $j \in \llbracket 0, t \rrbracket$ be the maximal index such that $x_j \in \sigma(x)$. Then, we must have $j < t$ and $x_{j+1} \in \sigma(y)$. In particular, we have $(x_j, x_{j+1}) \in E(x, y)$. In addition, we have $v \leq I(x_j)$ and $v \leq I(x_{j+1})$, i.e. $v \in \nu((x, y))$, from Equation (39). \square

Property 10 Let $K_1 = (X_1, v_1), K_2 = (X_2, v_2) \in \Theta$. Let us suppose that $K_1 \sqsubseteq K_2$. Let $x \in \Lambda$ be the leaf-point such that $\ell_{K_1} = \ell(x)$. In particular, we have $x \in X_1$. For any other leaf-point $y \in X_1$, we have $\ell(x) \leq \ell(y)$. Let $z \in \Lambda$ be the leaf-point such that $\ell_{K_2} = \ell(z)$. For any other leaf-point $y \in X_2$, we have $\ell(z) \leq \ell(y)$. In particular, we have $\ell(z) \leq \ell(x)$, i.e. $\ell_{K_2} \leq \ell_{K_1}$. \square

Property 11 Let $K_1 = (X_1, v_1), K_2 = (X_2, v_2) \in \Theta$. Let us suppose that $K_1 \blacktriangleleft_s K_2$. We have $K_1 \sqsubseteq_s K_2$, and it follows that $v_2 \leq v_1$. We also have $X_1 \subseteq X_2$. Let $v_3 \in V$ with $v_3 \neq v_1$, and let us assume that $v_2 \leq v_3 \leq v_1$. Let $K_3 = (X_3, v_3) \in \Theta$ be the node such that $X_1 \subseteq X_3$; such

node exists and is unique. Then, we must have $X_3 \subseteq X_2$. It comes $K_1 \preceq_s K_3 \preceq_s K_2$, and $K_1 \neq K_3$. Then, $K_1 \preceq_s K_2$ implies that $K_3 = K_2$, and then $v_3 = v_2$. It follows that $v_2 \prec v_1$. \square

Property 12 Let $v, w \in V$. Let us assume that $v \leq w$. Let $x \in A^w$. Then, from Equation (54) and since $v \leq w$, we have $x \in A^v$. Let $(x, y) \in \sim_{A^w}$. We have $w \leq I(x)$ and $w \leq I(y)$, and then $v \leq w \leq I(x)$ and $v \leq w \leq I(y)$. Thus, from Equation (55), we have $(x, y) \in \sim_{A^v}$. It follows that any connected component Y of 3^w is a subset of a connected component X of 3^v . \square

C Computation of the connected components

For the three maximal values $v = l, m$ and n of V , the 3 matrices B_v are defined only by terms $b_{i,j}^v = (i = j \wedge I(x_i) = v)$ (Equation (59)). In other words, they only carry information corresponding to leaves. We have

$$C_n = B_n^1 = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix} \quad (66)$$

$$C_m = B_m^1 = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix} \quad (67)$$

$$C_l = B_l^1 = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix} \quad (68)$$

We then have one valued connected component for each of the three values, namely $(5, n)$, $(2, m)$ and $(1, l)$. In other words, we have $\theta(n) = \{5\}$, $\theta(m) = \{2\}$ and $\theta(l) = \{1\}$.

For $v = k$, the matrix B_k is defined as the disjunction of the three matrices C_l, C_m and C_n . This leads to $b_{1,1}^k = b_{2,2}^k = b_{5,5}^k = 1$. Moreover, we have $k \in \nu^\nabla((x_1, x_2))$, that implies $b_{1,2}^k = b_{2,1}^k = 1$. In addition, the leaf-point x_3 satisfies $I(x_3) = k$; then, we set $b_{1,1}^k = 1$. We have

$$C_k = B_k^1 = \begin{pmatrix} 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix} \quad (69)$$

Then, we have three valued connected components, namely $(1, k)$, $(3, k)$ and $(5, k)$. In other words, we have $\theta(k) =$

$\{1, 3, 5\}$. From the analysis of C_l, C_m and C_n , it also comes $\varepsilon((k, l)) = \{(1, 1)\}$, $\varepsilon((k, m)) = \{(1, 2)\}$ and $\varepsilon((k, n)) = \{(5, 5)\}$.

For $v = j$, the matrix B_j is defined as the disjunction of the two matrices C_l and C_m . Moreover, we have $j \in \nu^\nabla((x_1, x_2))$, that implies $b_{1,2}^j = b_{2,1}^j = 1$. We have

$$C_j = B_j^1 = \begin{pmatrix} 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix} \quad (70)$$

Then, we have one valued connected component, namely $(1, j)$. In other words, we have $\theta(j) = \{1\}$. From the analysis of C_l and C_m , it also comes $\varepsilon((j, l)) = \{(1, 1)\}$ and $\varepsilon((j, m)) = \{(1, 2)\}$.

For $v = i$, the matrix B_i is defined from the matrix C_n . Moreover, the leaf-point x_6 satisfies $I(x_6) = i$; then, we set $b_{6,6}^i = 1$. We have

$$C_i = B_i^1 = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix} \quad (71)$$

Then, we have two valued connected components, namely $(5, i)$ and $(6, i)$. In other words, we have $\theta(i) = \{5, 6\}$. From the analysis of C_n , it also comes $\varepsilon((i, n)) = \{(5, 5)\}$.

For $v = h$, the matrix B_h is defined from the matrix C_k . We have

$$C_h = B_h^1 = \begin{pmatrix} 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix} \quad (72)$$

Then, we have 3 valued connected components, namely $(1, h)$, $(3, h)$ and $(5, h)$. In other words, we have $\theta(h) = \{1, 3, 5\}$. From the analysis of C_k , it also comes $\varepsilon((h, k)) = \{(1, 1), (3, 3), (5, 5)\}$.

For $v = g$, the matrix B_g is defined as the disjunction of the two matrices C_j and C_k . Moreover, the leaf-point x_4 satisfies $I(x_4) = g$; then, we set $b_{4,4}^g = 1$. We have

$$C_g = B_g^1 = \begin{pmatrix} 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix} \quad (73)$$

Then, we have four valued connected components, namely $(1, g)$, $(3, g)$, $(4, g)$ and $(5, g)$. In other words, we have $\theta(g) = \{1, 3, 4, 5\}$. From the analysis of C_j and C_k , it also comes $\varepsilon((g, j)) = \{(1, 1)\}$ and $\varepsilon((g, k)) = \{(1, 1), (3, 3), (5, 5)\}$.

For $v = f$, the matrix B_f is defined as the disjunction of the two matrices C_h and C_i . Moreover, we have

of C_e and C_g , it also comes $\varepsilon((b, e)) = \{(1, 1), (1, 5), (1, 7)\}$ and $\varepsilon((b, g)) = \{(1, 1), (1, 3), (1, 4), (1, 5)\}$.

For $v = a$, we necessarily have

$$C_a = \begin{pmatrix} \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} \\ \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} \\ \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} \\ \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} \\ \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} \\ \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} \\ \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} & \mathbf{1} \end{pmatrix} \quad (86)$$

Then, we have one valued connected component, namely $(1, a)$. In other words, we have $\theta(a) = \{1\}$. From the analysis of C_b , C_c and C_d , it also comes $\varepsilon((a, b)) = \{(1, 1)\}$, $\varepsilon((a, c)) = \{(1, 1)\}$ and $\varepsilon((a, d)) = \{(1, 1), (1, 3)\}$.

D Pseudo-code and complexity discussion

D.1 Input

The algorithm takes as input:

- a graph (Ω, \sim) ;
- an ordered value set (V, \leq) or its Hasse diagram (V, \prec) ; and
- a valuation of $I : \Omega \rightarrow V$.

The set Ω contains vertices x_i for $i \in \llbracket 1, |\Omega| \rrbracket$. Each vertex x_i can be modelled by its index i . As a consequence, Ω can be represented as an integer vector \mathcal{V}_Ω of length $|\Omega|$ such that $\mathcal{V}_\Omega[i] = x_i$ for any $i \in \llbracket 1, |\Omega| \rrbracket$. The space cost of \mathcal{V}_Ω is $|\Omega|$.

The set V contains values v_i for $i \in \llbracket 1, |V| \rrbracket$. Each value v_i can be modelled by its index i . As a consequence, V can be represented as an integer vector \mathcal{V}_V of length $|V|$ such that $\mathcal{V}_V[i] = v_i$ for any $i \in \llbracket 1, |V| \rrbracket$. The space cost of \mathcal{V}_V is $|V|$.

The valuation I is a mapping between Ω and V . It can be modelled as an integer vector \mathcal{V}_I of length $|\Omega|$ such that $I(\mathcal{V}_\Omega[i]) = \mathcal{V}_V[\mathcal{V}_I[i]]$ for any $i \in \llbracket 1, |\Omega| \rrbracket$. The space cost of \mathcal{V}_I is $|\Omega|$.

The adjacency relation \sim is a part of $\Omega \times \Omega$. It may be modelled as a $|\Omega| \times |\Omega|$ Boolean matrix, but this would require a space cost $|\Omega|^2$. In general, each vertex x_i has its number of adjacent vertices bounded by a low constant value $m_\Omega \ll |\Omega|$, and the induced Boolean matrix is then sparse. Under this hypothesis, it is relevant to handle \sim as a mapping from Ω to 2^Ω that associates to each vertex x_i the set of its adjacent vertices. Practically, \sim is then modelled as a vector of integer vectors \mathcal{V}_\sim of length $|\Omega|$ such that for each $i \in \llbracket 1, |\Omega| \rrbracket$, the integer vector $\mathcal{V}_\sim[i]$ of size $m_{\Omega, i} \leq m_\Omega$, is such that for all $j \in \llbracket 1, m_{\Omega, i} \rrbracket$, the vertices $\mathcal{V}_\Omega[i]$ and $\mathcal{V}_\Omega[\mathcal{V}_\sim[i][j]]$ are adjacent. Note that $\mathcal{V}_\sim[i][j]$ is an element of $\llbracket 1, |\Omega| \rrbracket$ if and only if i is an element of $\llbracket 1, |\Omega| \rrbracket$. In other words, we store twice each adjacency link. The space cost of \mathcal{V}_\sim is $\mathcal{O}(|\Omega|)$.

The order relation \prec is a part of $V \times V$. It may be modelled as a $|V| \times |V|$ Boolean matrix, but this would require a space cost $|V|^2$. In general, each value of V has its number of successors bounded by a low constant value $m_\prec \ll |V|$, and the induced Boolean matrix is then sparse. Under this hypothesis, it is relevant to handle \prec as a mapping from V to 2^V that associates to each value v the set of its successors. Practically, \prec is then modelled as a vector of integer vectors \mathcal{V}_\prec of length $\mathcal{O}(|V|)$. For each $i \in \llbracket 1, |V| \rrbracket$, the vector $\mathcal{V}_\prec[i]$ contains all the indices j such that $\mathcal{V}_V[i] \prec \mathcal{V}_V[\mathcal{V}_\prec[i][j]]$. The space cost of \mathcal{V}_\prec is $\mathcal{O}(|V|)$.

If the provided input is the ordered value set (V, \leq) instead (V, \prec) , then we have to explicitly compute (V, \prec) from

(V, \leq) . The time cost for this process depends on the nature of (V, \leq) . It may vary from $\mathcal{O}(|V|)$ in the simplest cases (e.g. numerical lattices) up to $\mathcal{O}(|V|^\alpha)$ with $2 \leq \alpha \leq 3$ when we have to carry out a transitive reduction on (V, \leq) in order to obtain (V, \prec) , which has the same time cost as a transitive closure [22].

D.2 Remarks on the partially ordered value sets

We assume that we are able to compare two values $v, w \in V$, with respect to \leq , in constant time $\mathcal{O}(1)$. In general, this hypothesis is relevant since most order relations are derived from computable relations (e.g. order relations on Boolean, integer or floating values in standard programming languages). However, in few cases, it may happen that we need the explicit computation and storage of the order relation as a data structure, which generally implies a $\mathcal{O}(|V|^2)$ space cost and possibly a polynomial time cost $\mathcal{O}(|V|^\alpha)$ (with, generally, $2 \leq \alpha \leq 3$) for its computation if the only input was the Hasse diagram (V, \prec) of the ordered set (V, \leq) .

The overall space and time cost of the construction of a component-graph is also conditioned by the nature of (V, \leq) . Indeed, the time cost of the algorithm depends, in part, on the ability to rapidly determine $\nabla^{\leq} v^\downarrow \cap w^\downarrow$ for given two values $v, w \in V$. This is, in particular, the algorithmic foundation of function ν^∇ (Equation (42)).

In the case where v and w are comparable, i.e. $v \leq w$ or $w \leq v$, the definition of $\nabla^{\leq} v^\downarrow \cap w^\downarrow$ is simply $\{v\}$ or $\{w\}$, and the issue is then related to the time cost for assessing which of v or w is greater (see paragraph above).

In the case where v and w are non-comparable, i.e. $v \not\leq w$ and $w \not\leq v$, the access to $\nabla^{\leq} v^\downarrow \cap w^\downarrow$ may be more tricky. In the simplest cases (e.g. for numerical lattices), $\nabla^{\leq} v^\downarrow \cap w^\downarrow$ remains a singleton set, and it can be determined in constant time $\mathcal{O}(1)$ if the Hasse diagram (V, \prec) is available (which is mandatory for building the component-graph). In less favourable cases, the cost for having access to this information for a couple of values (v, w) may be up to $|v^\downarrow \cup w^\downarrow|$, that is $\mathcal{O}(|V|)$ in the worst cases. In the sequel, and in particular in Section D.6, we will note this cost C . We will keep in mind that $\mathcal{O}(1) \leq C \leq \mathcal{O}(|V|)$, but we encourage the interested readers to consider the construction of component-graphs in the cases of ordered sets (V, \leq) such that $C = \mathcal{O}(1)$.

D.3 Flat zone image computation (see Section 6)

Building a flat zone image consists of partitioning Ω into a new set of regions Φ , which are the vertices for a more compact graph. Each of these new vertices $p_i \in \Phi$, that can be indexed by an integer value $i \in \llbracket 1, |\Phi| \rrbracket$, gathers one or many vertices of Ω . It is relevant to handle the mapping from Φ to 2^Ω (or equivalently, the inverse non-injective mapping from Ω to Φ) that associates to each vertex $p_i \in \Phi$ the set of the corresponding vertices in Ω . Practically, this mapping is modelled as a vector of integers \mathcal{V}_Φ of length $|\Omega|$ such that for each $i \in \llbracket 1, |\Omega| \rrbracket$, the vertex $\mathcal{V}_\Omega[i] \in \Omega$ is one of the vertices forming the flat zone corresponding to the vertex $p_{\mathcal{V}_\Phi[i]} \in \Phi$ of label $\mathcal{V}_\Phi[i]$. The space cost of \mathcal{V}_Φ is $|\Omega|$. The time cost for its construction (Algorithm 1) is $\mathcal{O}(|\Omega|)$.

A new valuation I_Φ on Φ is induced by the valuation I in Ω (Equation (31)). It is modelled as an integer vector \mathcal{V}_{I_Φ} of length $|\Phi|$ such that for any $i \in \llbracket 1, |\Omega| \rrbracket$ we have $\mathcal{V}_{I_\Phi}[\mathcal{V}_\Phi[i]] =$

$\mathcal{V}_I[i]$. The space cost of \mathcal{V}_{I_Φ} is $|\Phi|$, and it can be built in parallel to \mathcal{V}_{I_Φ} with no extra-cost (Algorithm 1).

We then have to define the adjacency relation \sim_Φ between the vertices of Φ , induced by the adjacency \sim between those of Ω (Equation (30)). Practically, \sim_Φ is modelled as a vector of integer vectors \mathcal{V}_{\sim_Φ} of length $|\Phi|$, similarly to \mathcal{V}_\sim . For each $i \in \llbracket 1, |\Phi| \rrbracket$, the integer vector $\mathcal{V}_{\sim_\Phi}[i]$ of size $m_{\Phi,i} \leq m_\Phi$ (m_Φ may differ from m_Ω , but can still be assumed to be a low constant value $m_\Phi \ll |\Phi|$), is such that for all $j \in \llbracket 1, m_{\Phi,i} \rrbracket$, the vertices of index i and $\mathcal{V}_{\sim_\Phi}[i][j]$ are adjacent. Note that $\mathcal{V}_{\sim_\Phi}[i][j]$ is an element of $\mathcal{V}_{\sim_\Phi}[i]$ if and only if i is an element of $\mathcal{V}_{\sim_\Phi}[\mathcal{V}_{\sim_\Phi}[i][j]]$. In other words, we store twice each adjacency link. The space cost of \mathcal{V}_{\sim_Φ} is $\mathcal{O}(|\Phi|)$. The time cost for its construction (Algorithm 2) is $\mathcal{O}(|\Omega|)$.

Algorithm 1: Construction of \mathcal{V}_Φ and \mathcal{V}_{I_Φ}

```

Input:  $\mathcal{V}_I, \mathcal{V}_\sim$ 
Output:  $\mathcal{V}_\Phi, \mathcal{V}_{I_\Phi}$ 
1 foreach  $i \in \llbracket 1, |\Omega| \rrbracket$  do
2    $\mathcal{V}_\Phi[i] \leftarrow 0$ 
3  $k \leftarrow 0$ 
4 foreach  $i \in \llbracket 1, |\Omega| \rrbracket$  do
5   if  $\mathcal{V}_\Phi[i] = 0$  then
6      $k \leftarrow k + 1$ 
7      $\mathcal{V}_\Phi[i] \leftarrow k$ 
8      $\mathcal{V}_{I_\Phi}[k] \leftarrow \mathcal{V}_I[i]$ 
9      $\mathcal{L} \leftarrow \emptyset$ 
10    foreach  $j \in \mathcal{V}_\sim[i]$  do
11      if  $\mathcal{V}_I[i] = \mathcal{V}_I[j]$  then
12         $\mathcal{L}.push(j)$ 
13    while  $\mathcal{L} \neq \emptyset$  do
14       $h \leftarrow \mathcal{L}.pop()$ 
15      if  $\mathcal{V}_\Phi[h] = 0$  then
16         $\mathcal{V}_\Phi[h] \leftarrow k$ 
17        foreach  $j \in \mathcal{V}_\sim[h]$  do
18          if  $\mathcal{V}_I[h] = \mathcal{V}_I[j]$  then
19             $\mathcal{L}.push(j)$ 

```

Algorithm 2: Construction of \mathcal{V}_{\sim_Φ}

```

Input:  $\mathcal{V}_I, \mathcal{V}_\sim, \mathcal{V}_\Phi$ 
Output:  $\mathcal{V}_{\sim_\Phi}$ 
1 foreach  $i \in \llbracket 1, |\Phi| \rrbracket$  do
2    $\mathcal{V}_{\sim_\Phi}[i] \leftarrow \emptyset$ 
3 foreach  $j \in \llbracket 1, |\Omega| \rrbracket$  do
4   foreach  $k \in \mathcal{V}_\sim[j]$  do
5     if  $\mathcal{V}_I[j] \neq \mathcal{V}_I[k]$  then
6        $\mathcal{V}_{\sim_\Phi}[\mathcal{V}_\Phi[j]].add(\mathcal{V}_\Phi[k])$ 

```

D.4 Leaves computation (Section 7)

The leaf-points constitute a subset of the vertices of Φ . Each vertex λ_ℓ of this subset $\Lambda \subseteq \Phi$ can be modelled by its index $\ell \in \llbracket 1, |\Lambda| \rrbracket$ (Equation (44)). In particular, each index ℓ in $\llbracket 1, |\Lambda| \rrbracket$ is simply a renaming of an index of $\llbracket 1, |\Phi| \rrbracket$ with respect to Φ . We model this injective mapping from $\llbracket 1, |\Lambda| \rrbracket$ to $\llbracket 1, |\Phi| \rrbracket$ by defining a vector of integers \mathcal{V}_Λ of length $|\Lambda|$ such

that for any $\ell \in \llbracket 1, |\Lambda| \rrbracket$, the leaf-point λ_ℓ in Λ is equal to the vertex $p_{\mathcal{V}_\Lambda[\ell]}$ of index $\mathcal{V}_\Lambda[\ell] \in \llbracket 1, |\Phi| \rrbracket$ in Φ . The space cost of \mathcal{V}_Λ is $|\Lambda|$. The time cost for its construction (Algorithm 3) is $\mathcal{O}(|\Phi|)$.

Algorithm 3: Construction of \mathcal{V}_Λ

```

Input:  $\mathcal{V}_{I_\Phi}, \mathcal{V}_{\sim_\Phi}$ 
Output:  $\mathcal{V}_\Lambda$ 
1  $\ell \leftarrow 0$ 
2 foreach  $i \in \llbracket 1, |\Phi| \rrbracket$  do
3    $b \leftarrow true$ 
4   foreach  $j \in \mathcal{V}_{\sim_\Phi}[i]$  do
5     if  $\mathcal{V}_{I_\Phi}[i] < \mathcal{V}_{I_\Phi}[j]$  then
6        $b \leftarrow false$ 
7   if  $b$  then
8      $\ell \leftarrow \ell + 1$ 
9      $\mathcal{V}_\Lambda[\ell] \leftarrow i$ 

```

D.5 Influence zones computation (Section 8)

Building the influence zones of the flat zone image consists of assigning to each vertex of Φ the label of the leaf-point of Λ that defines the influence zone where it lies. We model this mapping from $\llbracket 1, |\Phi| \rrbracket$ to $\llbracket 1, |\Lambda| \rrbracket$ by defining a vector of integers \mathcal{V}_ρ of length $|\Phi|$ such that the vertex p_i in Φ of index $i \in \llbracket 1, |\Phi| \rrbracket$ lies in the influence zone $\rho(p_{\mathcal{V}_\Lambda[\mathcal{V}_\rho[i}]])$ of the leaf-point $\lambda_{\mathcal{V}_\rho[i]}$ of Λ of index $\mathcal{V}_\rho[i]$ in $\llbracket 1, |\Lambda| \rrbracket$. The space cost of \mathcal{V}_ρ is $|\Phi|$. The time cost for its construction (Algorithm 4) is $\mathcal{O}(|\Phi|)$.

Algorithm 4: Construction of \mathcal{V}_ρ

```

Input:  $\mathcal{V}_{I_\Phi}, \mathcal{V}_{\sim_\Phi}, \mathcal{V}_\Lambda$ 
Output:  $\mathcal{V}_\rho$ 
1 foreach  $i \in \llbracket 1, |\Phi| \rrbracket$  do
2    $\mathcal{V}_\rho[i] \leftarrow 0$ 
3 foreach  $\ell \in \llbracket 1, |\Lambda| \rrbracket$  do
4    $i \leftarrow \mathcal{V}_\Lambda[\ell]$ 
5    $\mathcal{V}_\rho[i] \leftarrow \ell$ 
6    $\mathcal{L} \leftarrow \emptyset$ 
7   foreach  $j \in \mathcal{V}_{\sim_\Phi}[i]$  do
8     if  $\mathcal{V}_\rho[j] = 0$  and  $\mathcal{V}_{I_\Phi}[i] > \mathcal{V}_{I_\Phi}[j]$  then
9        $\mathcal{L}.push(j)$ 
10  while  $\mathcal{L} \neq \emptyset$  do
11     $k \leftarrow \mathcal{L}.pop()$ 
12     $\mathcal{V}_\rho[k] \leftarrow \ell$ 
13    foreach  $j \in \mathcal{V}_{\sim_\Phi}[k]$  do
14      if  $\mathcal{V}_\rho[j] = 0$  and  $\mathcal{V}_{I_\Phi}[k] > \mathcal{V}_{I_\Phi}[j]$  then
15         $\mathcal{L}.push(j)$ 

```

D.6 Influence zones graph construction (Section 9)

The vertices of the influence zone graph are the influence zones of the leaf-points or, equivalently, the leaf-points themselves. The only task for building this graph is then to define the adjacency relation \sim_Λ between the vertices of Λ , induced

by the adjacency \sim_{Φ} between those of Φ (Equation (38)). Practically, \sim_A is modelled as a vector of integer vectors \mathcal{V}_{\sim_A} of length $|A|$, similarly to $\mathcal{V}_{\sim_{\Phi}}$. For each $\ell \in \llbracket 1, |A| \rrbracket$, the integer vector $\mathcal{V}_{\sim_A}[\ell]$ of size $m_{A,\ell} \leq m_A$ (m_A may differ from m_{Φ} , but can still be assumed to be a low constant value $m_A \ll |A|$), is such that for all $k \in \llbracket 1, m_{A,\ell} \rrbracket$, the vertices of index ℓ and $\mathcal{V}_{\sim_A}[\ell][k]$ are adjacent. Note that $\mathcal{V}_{\sim_A}[\ell][k]$ is an element of $\mathcal{V}_{\sim_A}[\ell]$ if and only if ℓ is an element of $\mathcal{V}_{\sim_A}[\mathcal{V}_{\sim_A}[\ell][k]]$. In other words, we store twice each adjacency link. The space cost of \mathcal{V}_{\sim_A} is $\mathcal{O}(|A|)$. The time cost for its construction (Algorithm 5) is $\mathcal{O}(|\Phi|)$.

It is then necessary to define the valuation ν of the edges of the graph (A, \sim_A) (Equation (39)). As discussed in Section 9, it is not necessary to store the whole function ν . In particular, a less costly function, namely ν^{∇} can be considered (Equation (42)). We observe that ν^{∇} will then be involved in the construction of the connected components of the thresholded graph of (A, \sim_A) at each value $v \in V$ (Equation (59)). In this context, it is indeed relevant to associate to each value $v \in V$ the set of all edges e of \sim_A such that $v \in \nu^{\nabla}(e)$, instead of associating to each edge e the set of values $\nu^{\nabla}(e)$. In other words, we model the mapping $\nu^{\nabla^{-1}}$ instead of ν^{∇} . This is done by defining a vector of integer vectors \mathcal{V}_{ν} of length $|V|$. For each $i \in \llbracket 1, |V| \rrbracket$, the integer vector $\mathcal{V}_{\nu}[i]$ provides all the couples of indices (ℓ, k) such that $(\mathcal{V}_A[\ell], \mathcal{V}_A[k])$ is an edge of \sim_A that satisfies $\mathcal{V}_{\nu}[i] \in \nu^{\nabla}((\mathcal{V}_A[\ell], \mathcal{V}_A[k]))$. The space cost of \mathcal{V}_{ν} is $\mathcal{O}(|V| + |\Phi|)$, since the vector \mathcal{V}_{ν} is of length $|V|$, whereas the total amount of edges stored is at most the same as for \sim_{Φ} , multiplied by a low value (assumed constant) that bounds $|\nabla^{\leq} u^{\dagger} \cap v^{\dagger}|$ for any $u, v \in V$. The time cost for its construction (Algorithm 6) is $(|V| + |\Phi| \cdot C)$ (see Section D.2 for the definition of C). Note that for each $i \in \llbracket 1, |V| \rrbracket$, the size of $\mathcal{V}_{\nu}[i]$ is in average $\mathcal{O}(|\Phi|/|V|)$, that can be considered as a constant value β . In particular, ensuring that $\mathcal{V}_{\nu}[i]$ has no extra occurrence of each element (that is equivalent to maintaining the set sorted) has a time cost $\mathcal{O}(\beta \log \beta)$ whereas ensuring that each of its elements is a maximal one has a time cost $\mathcal{O}(\beta^2)$. These costs are then assumed to remain constant, and not to impact the overall cost $(|V| + |\Phi| \cdot C)$.

Algorithm 5: Construction of \mathcal{V}_{\sim_A}

Input: $\mathcal{V}_A, \mathcal{V}_{\sim_{\Phi}}, \mathcal{V}_{\rho}$
Output: \mathcal{V}_{\sim_A}

```

1 foreach  $\ell \in \llbracket 1, |A| \rrbracket$  do
2    $\mathcal{V}_{\sim_A}[\ell] \leftarrow \emptyset$ 
3 foreach  $i \in \llbracket 1, |\Phi| \rrbracket$  do
4   foreach  $j \in \mathcal{V}_{\sim_{\Phi}}[i]$  do
5     if  $\mathcal{V}_{\rho}[i] \neq \mathcal{V}_{\rho}[j]$  then
6        $\mathcal{V}_{\sim_A}[\mathcal{V}_A[i]].add(\mathcal{V}_A[j])$ 

```

D.7 Connected component computation (Section 11.1)

At this stage, we have to build the connected components of the thresholded influence zone graphs for each value v of V . As stated in Section 11.1, this consists of computing, for each value v , the matrix C_v , which is a Boolean matrix of size $|A| \times |A|$ corresponding to the reflexive–transitive closure of the adjacency matrix A_v of the thresholded influence zone graph at value v . More efficiently, this adjacency matrix A_v can be replaced by a matrix B_v (Equation (59)) defined from the

Algorithm 6: Construction of \mathcal{V}_{ν}

Input: $\mathcal{V}_A, \mathcal{V}_{I_{\Phi}}, \mathcal{V}_{\sim_{\Phi}}, \mathcal{V}_{\rho}$
Output: \mathcal{V}_{ν}

```

1 foreach  $i \in \llbracket 1, |V| \rrbracket$  do
2    $\mathcal{V}_{\nu} \leftarrow \emptyset$ 
3 foreach  $i \in \llbracket 1, |\Phi| \rrbracket$  do
4   foreach  $j \in \mathcal{V}_{\sim_{\Phi}}[i]$  do
5     if  $\mathcal{V}_{\rho}[i] \neq \mathcal{V}_{\rho}[j]$  then
6        $M \leftarrow \nabla^{\leq} \mathcal{V}_{I_{\Phi}}[i]^{\dagger} \cap \mathcal{V}_{I_{\Phi}}[j]^{\dagger}$ 
7       foreach  $k \in M$  do
8          $\mathcal{V}_{\nu}[k].add((\mathcal{V}_A[i], \mathcal{V}_A[j]))$ 
9          $\mathcal{V}_{\nu}[k].add((\mathcal{V}_A[j], \mathcal{V}_A[i]))$ 

```

matrices C_w for any values $w \succ v$, the set of edges belonging to $\nu^{\nabla^{-1}}(\{v\})$ (Section D.6), and the set of leaves of value v . In particular, the B_v and C_v matrices are built in a recursive, top-down fashion from the maximal values of (V, \leq) to its minimum \perp .

For each value v , the matrix C_v is most often a sparse matrix. Indeed, it is a $|A| \times |A|$ Boolean matrix, but the number of rows / columns containing at least one non-zero value is the number $N_v \leq |A|$ of leaf-points of value $u \geq v$. Then, C_v can be handled and stored as a $N_v \times N_v$ matrix. In addition, each remaining row / column of C_v can contain a number of non-zero values that is lower than N_v . Storing the indices of these elements is indeed sufficient for preserving the information of the whole matrix. Then, C_v is stored as a vector of integer vectors \mathcal{V}_{C_v} of length N_v . For each $i \in \llbracket 1, N_v \rrbracket$, $C_v[i]$ is a vector that contains as first element $C_v[i][0]$ the index i of a leaf-point $\mathcal{V}_A[i]$ of A of value $u \geq v$. Note that the $C_v[i][0]$ indices are sorted from the lowest (for $i = 1$) to the greatest (for $i = N_v$). For a given vector $C_v[i]$, the elements $C_v[i][j]$ for $j > 0$ are the indices of the leaf-points $\mathcal{V}_A[\mathcal{V}_{C_v}[i][j]]$ which are connected to $\mathcal{V}_A[i]$ in the thresholded influence zone graph at value v . Note that the $C_v[i][j]$ indices are sorted from the lowest (for $j = 1$) to the greatest. The space cost of \mathcal{V}_{C_v} is equal to the number of non-zero values of C_v and is in particular in $\mathcal{O}(N_v^{\alpha})$. The time cost for its computation is $\mathcal{O}(N_v^{\alpha})$ with $2 \leq \alpha \leq 3$, and α close to 2 in many cases. Indeed, it proceeds in two steps.

First, we have to build the vector of integer vectors \mathcal{V}_{B_v} of the matrix B_v (which is structured the same way as \mathcal{V}_{C_v}). It is simply the element-wise disjunction of the matrices C_w for $w \succ v$, and two other matrices corresponding to the vector of $\mathcal{V}_{\nu}[a]$ with $v = \mathcal{V}_V[a]$ and the subset of indices ℓ of \mathcal{V}_A such that $\mathcal{V}_{I_{\Phi}}[\mathcal{V}_A[\ell]] = v$, respectively. These last two matrices are structured the same way as \mathcal{V}_{C_v} . By assuming that the number of successors for the relation \prec is bounded by a low constant value m^{\prec} , the cost for building this disjunction is $\mathcal{O}(N_v^2)$, since it corresponds to the merging of several sorted lists while maintaining the values ordered.

Second, we have to compute the reflexive–transitive closure of \mathcal{V}_{B_v} . This is a simple matrix product procedure that consists of computing $B_v^{2^k}$ for $k > 0$ until convergence. In the worst case, the number of iterations is $\log_2 N_v$. In average, it is in general a low constant value. Each iteration consists of a self-product which time cost is, in theory, N_v^3 . However, since B_v is initially reflexive, the non-zero values in B_v remain non-zero in the next product matrices. Concerning the other, zero elements, only those corresponding to a couple of row and column that was modified at the previous step need to be recomputed (otherwise, the value remains necessarily zero). Finally, only the zero elements corresponding to rows and /

or columns that were modified at the previous steps need an update, which cost is in the worst case linear with respect to the number of non-zero values in the corresponding row and column. In practice, this computation can be stopped when a couple of equal values is identified in the couple of row / column. The overall cost for this computation is then $\mathcal{O}(N_v^\alpha)$ with $2 \leq \alpha \leq 3$, and α close to 2 in many cases.

D.8 Hasse diagram enrichment (Sections 11.2 and 11.3)

The final step for building the component-graph consists of defining the function θ (resp. ε) that provides, for each value v of V (resp. each edge (v, w) of \prec) the set of the labels of the canonical leaf-points corresponding to the valued connected components at value v (resp. the couples of labels of canonical leaf-points that are linked by the \blacktriangleleft relation between values v and w in the component-graph).

On the one hand, the mapping θ is modelled by a vector of integer vectors \mathcal{V}_θ of length $|V|$. For each $i \in [1, |V|]$, the vector $\mathcal{V}_\theta[i]$ contains all the indices j such that $\mathcal{V}_A[j] \in \theta(\mathcal{V}_V[i])$. The space cost of \mathcal{V}_θ is $|\Theta|$. The time cost for the computation of each of its $|V|$ vectors $\mathcal{V}_\theta[i]$ (from \mathcal{V}_{C_v}) is N_v with $v = \mathcal{V}_V[i]$ since it is sufficient to scan the vector \mathcal{V}_{C_v} and to add to $\mathcal{V}_\theta[i]$ all the indices $\mathcal{V}_{C_v}[j][0]$, for $1 \leq j \leq N_v$, such that $\mathcal{V}_{C_v}[j][0] = \mathcal{V}_{C_v}[j][1]$.

On the other hand, the mapping ε is modelled by a vector of vectors of couples of integers \mathcal{V}_ε of length $|V|$. For each valid couple of indices (i, j) , the vector $\mathcal{V}_\varepsilon[i][j]$ contains all the couples (ℓ, k) of indices such that $\mathcal{V}_\Phi[\mathcal{V}_A[\ell]]$ and $\mathcal{V}_\Phi[\mathcal{V}_A[k]]$ are leaf-points satisfying $\mathcal{V}_{I_\Phi}[\mathcal{V}_\Phi[\mathcal{V}_A[\ell]]] = \mathcal{V}_V[i]$ and $\mathcal{V}_{I_\Phi}[\mathcal{V}_\Phi[\mathcal{V}_A[k]]] = \mathcal{V}_V[j]$ and $(k, \mathcal{V}_V[j]) \blacktriangleleft (\ell, \mathcal{V}_V[i])$. The space cost of \mathcal{V}_ε is $|\blacktriangleleft|$. The time cost for the computation of each of its $|\prec|$ vectors $\mathcal{V}_\varepsilon[i][j]$ (from $\mathcal{V}_\theta[j]$ and $\mathcal{V}_{C_{\mathcal{V}_V[i]}}$) is N_v with $v = \mathcal{V}_V[i]$. Indeed, for each a in $\mathcal{V}_\theta[j]$ one has to add the couple $(\mathcal{V}_{C_{\mathcal{V}_V}}[b][1], a)$ such that $\mathcal{V}_{C_{\mathcal{V}_V}}[b][0] = a$.

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